

Better KV Cache for LLM Serving

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The Trends: LLM Inference will be **HUGE**

Only ~10 companies are dedicated to **training** new LLMs.

But **1,000,000s** of apps and orgs run **LLM inference**

“ The significant computational requirements for INFERENCE scaling now surpass the pre-training compute demands

Jensen Huang, NVIDIA

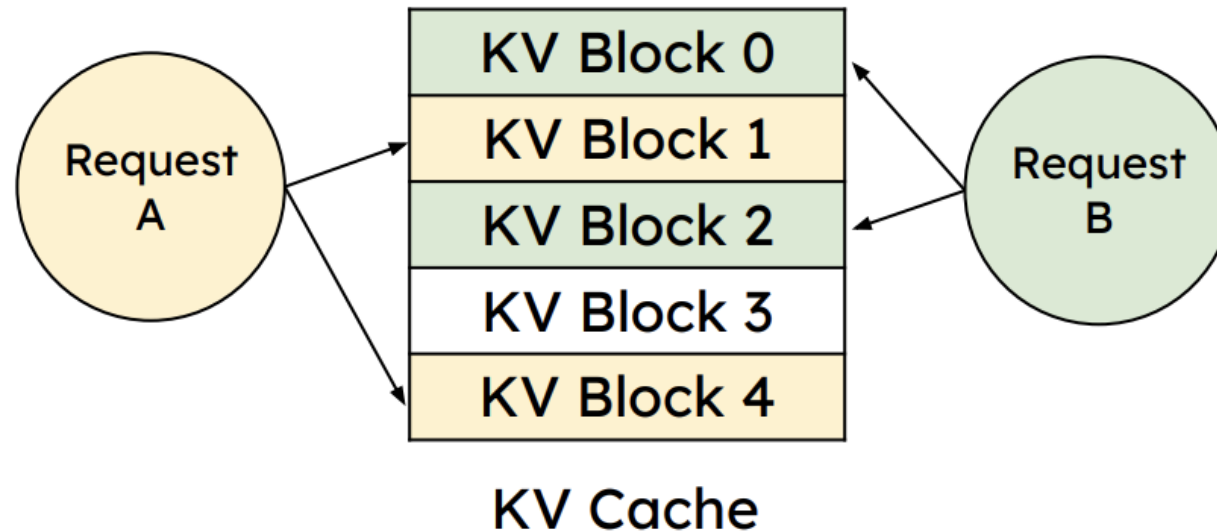
Example: Inference Delay of LLMs is HIGH

Running a 20K-Token input with Llama-3.1-70B on four A100 GPUs takes 4.8 SECONDS, with 4.2K tokens/sec throughput

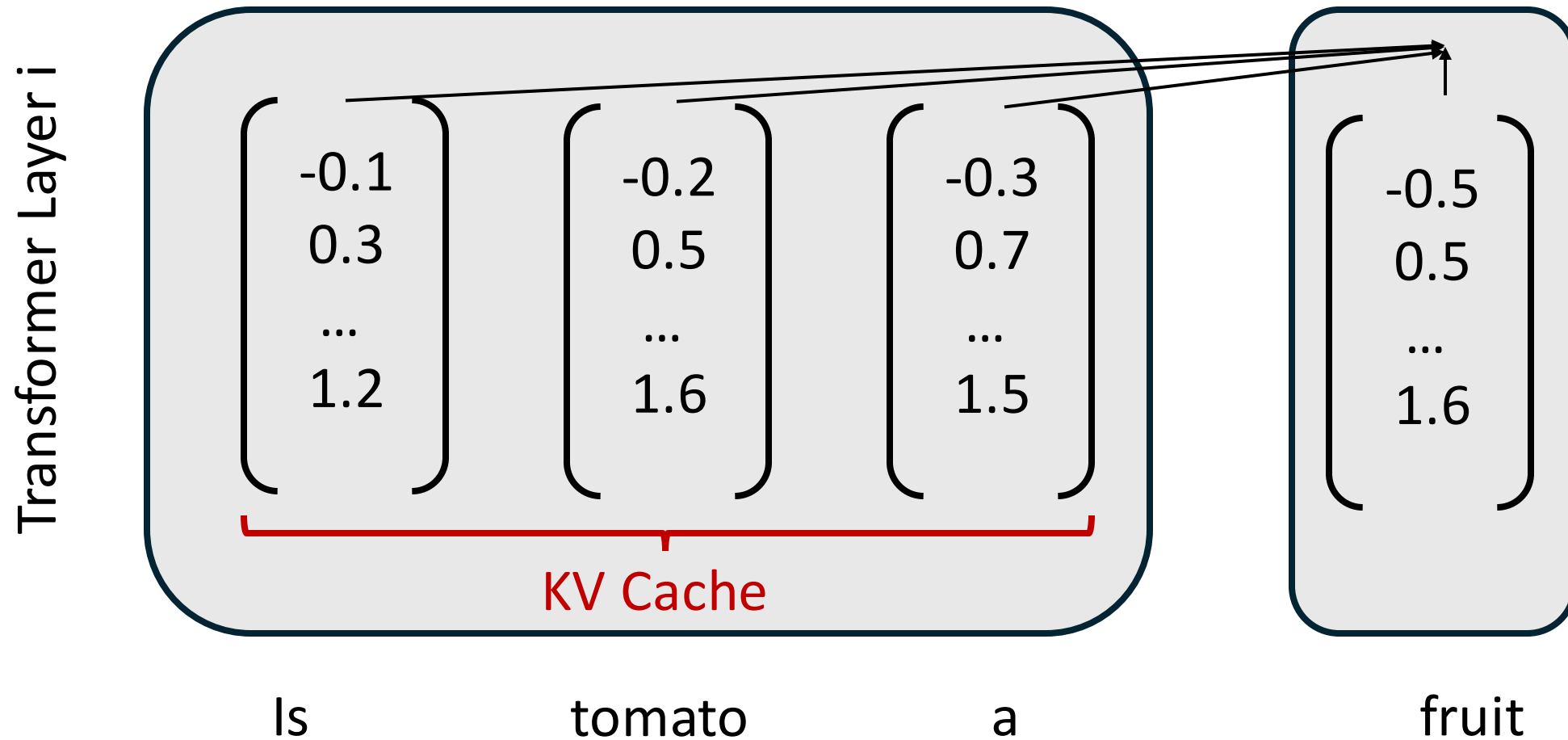
Previous Lecture: PagedAttention

Application-level memory paging and virtualization for KV Cache

PagedAttention



KV Cache in LLM

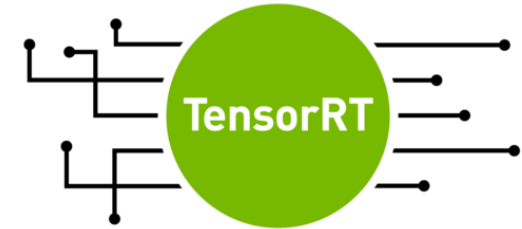


Better KV Cache Management for LLMs

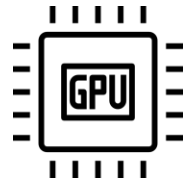
Serving Engines

 vLLM

 SGL



KV Cache
Management



Paged Attention

And a better one!

LMCache: KV Cache Software Library for Production Use

3-10x delay savings in a lot of use cases (e.g., RAG and multi-round QA)

Store KV cache of reusable texts across various locations including GPU, CPU DRAM, local Disk , remote Disk

Adopted by NINE industry companies



Bloomberg



you.com



WEKA



FlowGPT



paloalto
NETWORKS



PLiOPS
EXTREME DATA PROCESSOR



ALLUXIO

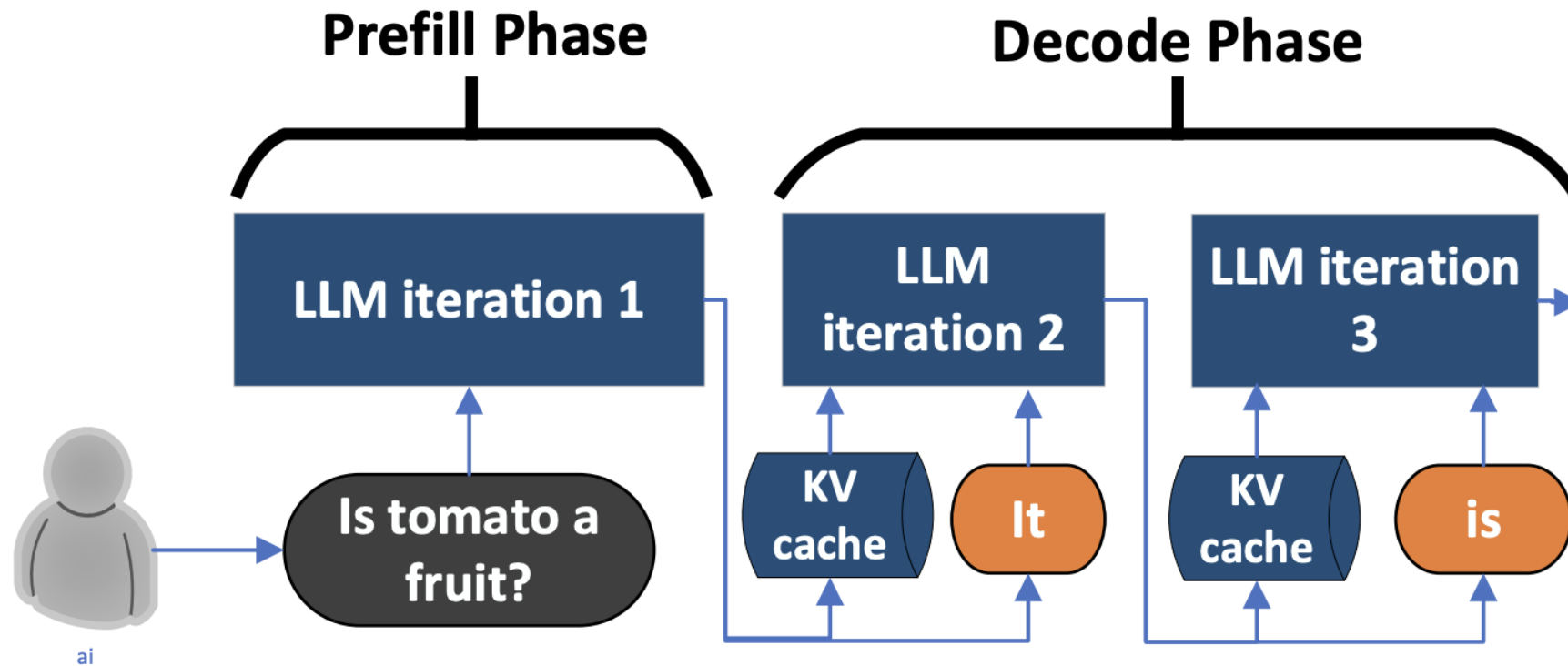


redis

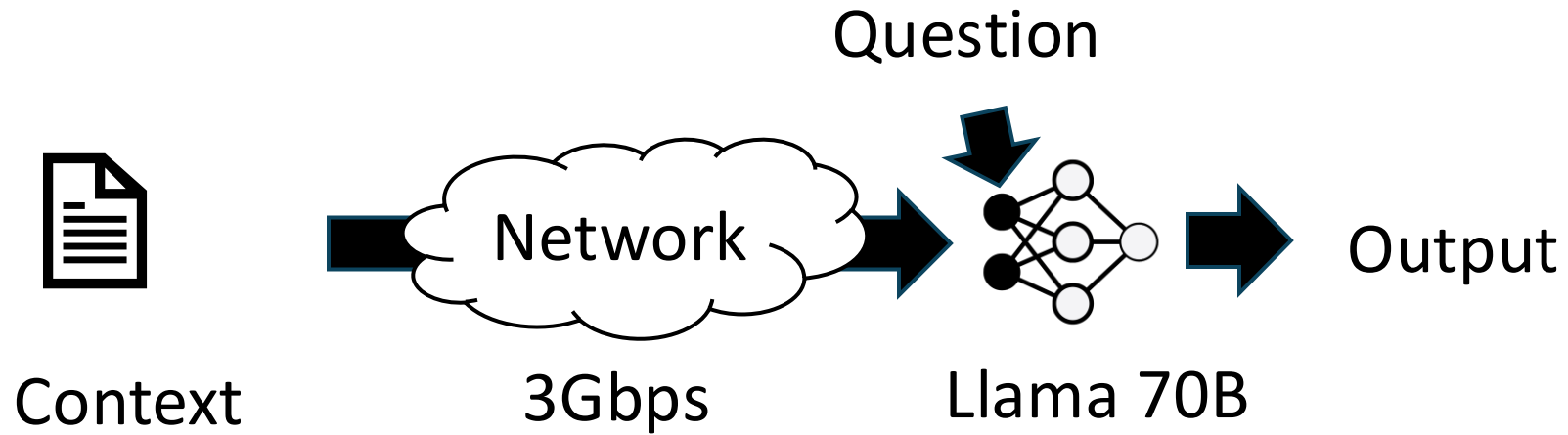
This Lecture: Prefill Optimization

- In this lecture, we will focus on prefill optimizations within LMCache in detail
 - ***CacheGen (SIGCOMM'24)***: Compressing KV cache into compact bitstreams for faster transferring
 - Compressing deltas
 - Layer-wise quantization
 - Smart Arithmetic Coding
 - ***CacheBlend (EuroSys'25 Best Paper)***: Blending different KV cache for different chunks in RAG for reducing inference latency
 - Selective recompute highly deviated tokens
 - Loading controller to pipeline recompute with loading

What's Prefill?



Challenge in KV Cache Management



Prefill **Context**

9.5s

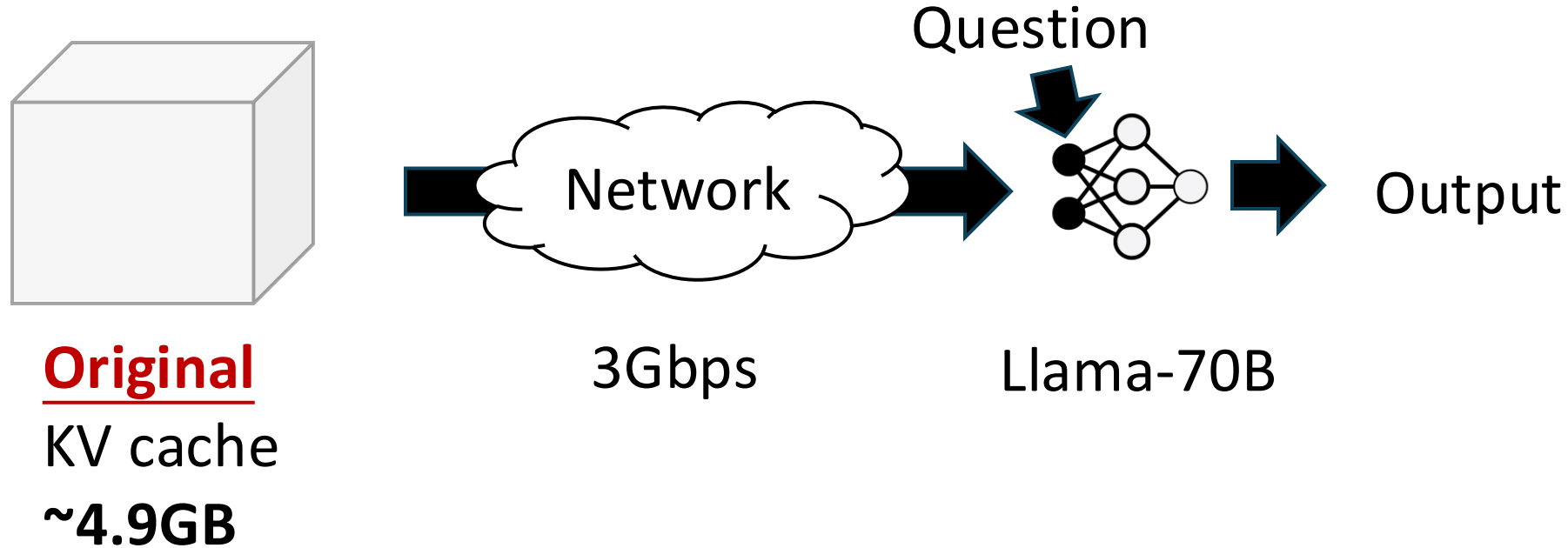
Prefill question 0.2s

Decode

1s

Time

Challenge in KV Cache Management

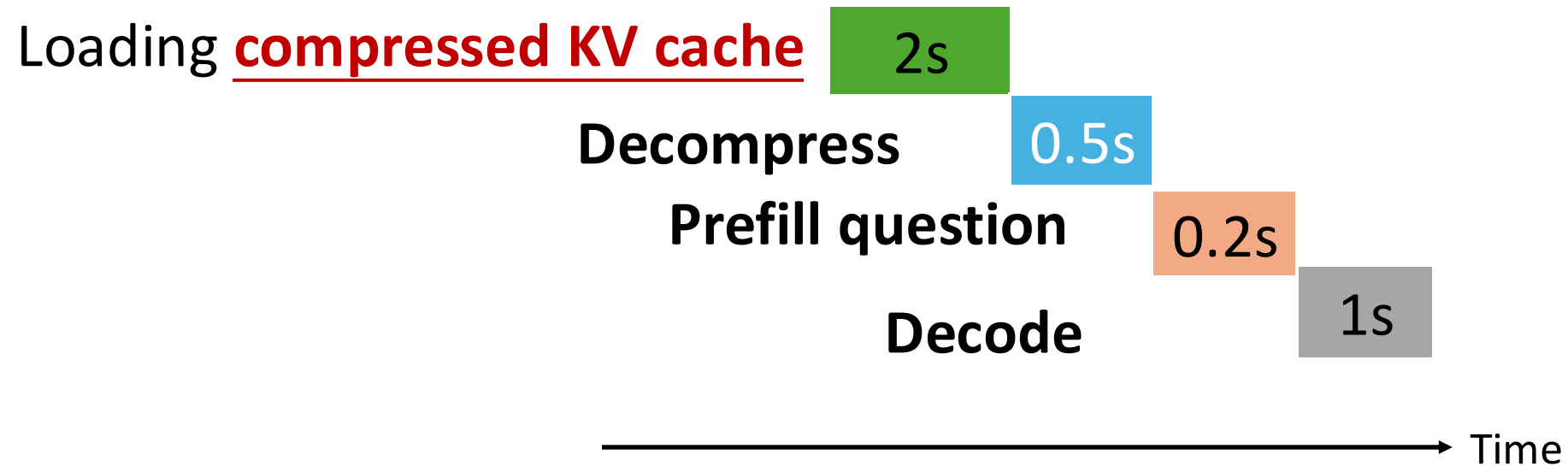
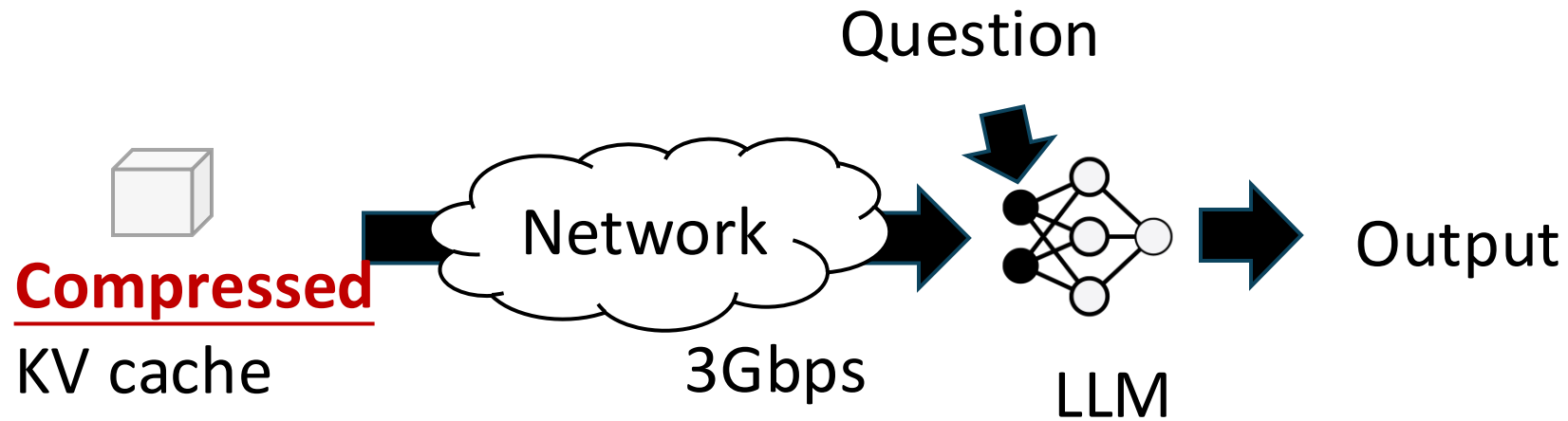


Loading **original KV cache**

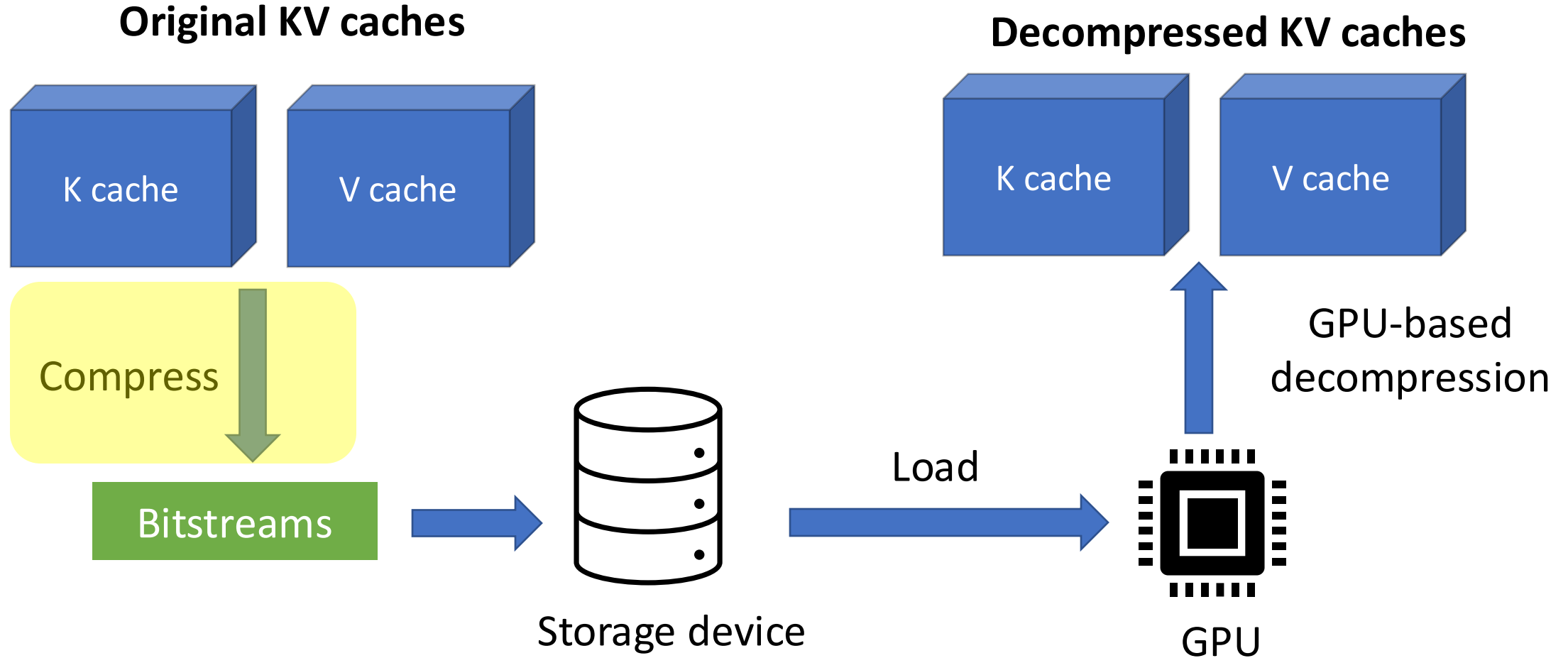
13s

We want to reduce the size of the KV Cache to reduce prefill computation and loading time

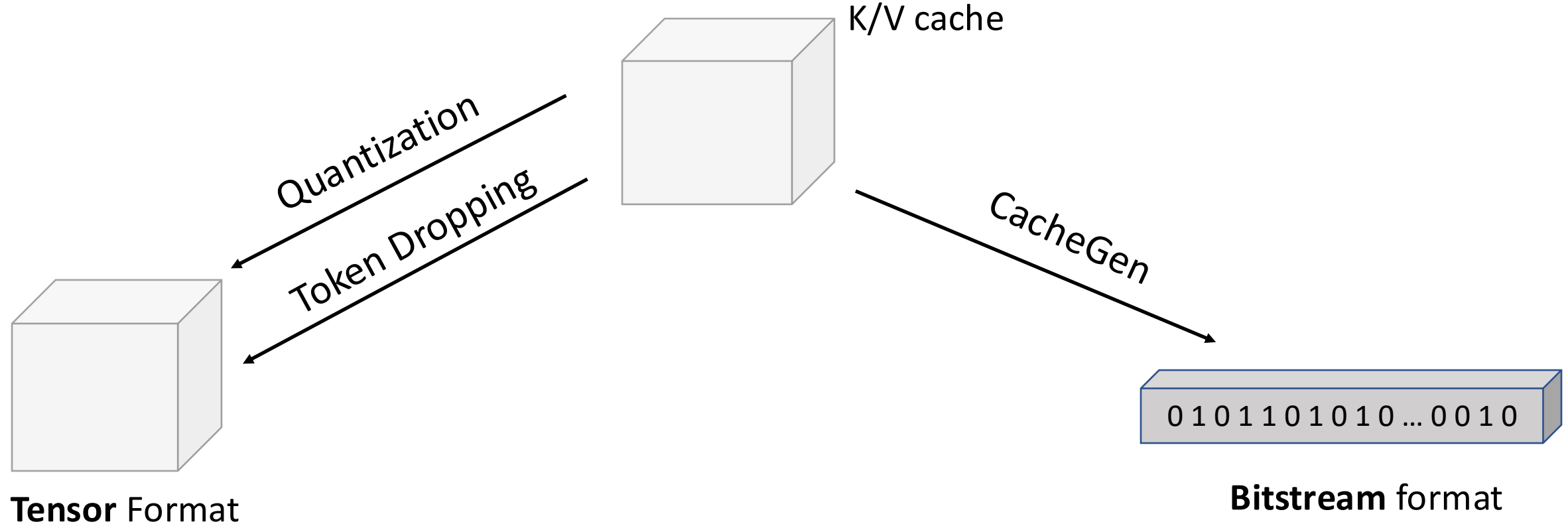
Compressing KV Cache for Faster Transferring



Prefill with Compressed KV Cache

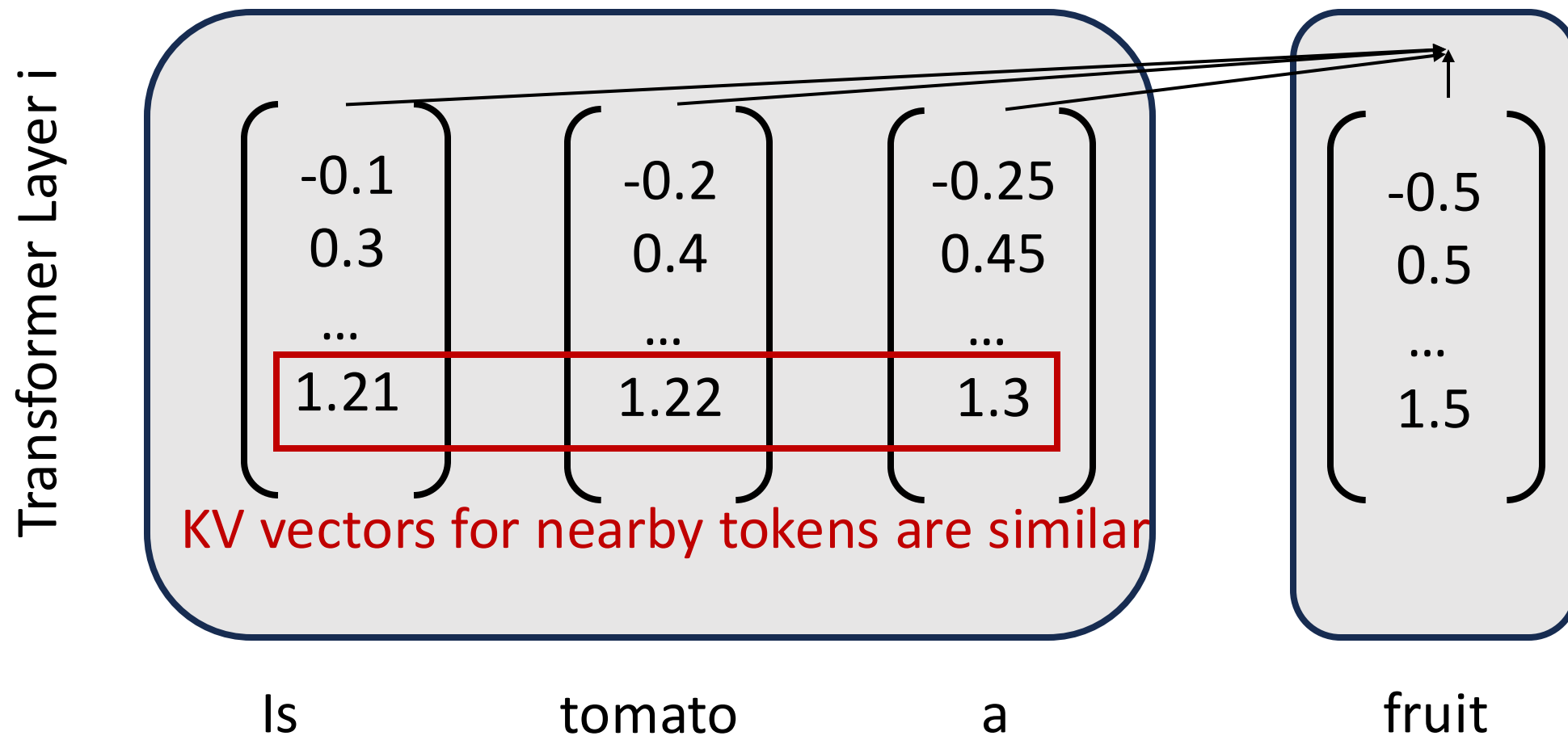


CacheGen Moves **Bits**, not Tensors



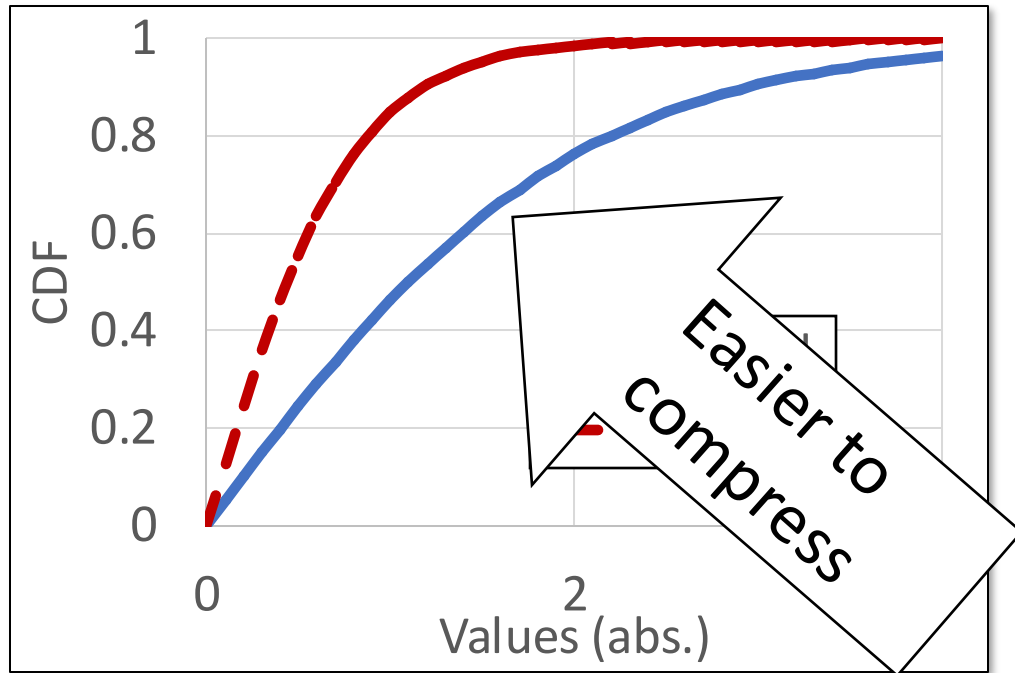
CacheGen compresses tensor into **BITSTREAMS**
instead of Tensors!

Opportunity #1: Nearby tokens have similar KV vectors



Liu, Yuhan, et al. "CacheGen: Kv cache compression and streaming for fast large language model serving." *SIGCOMM 2024 Conference*.

Technique #1: Compressing similar values with deltas

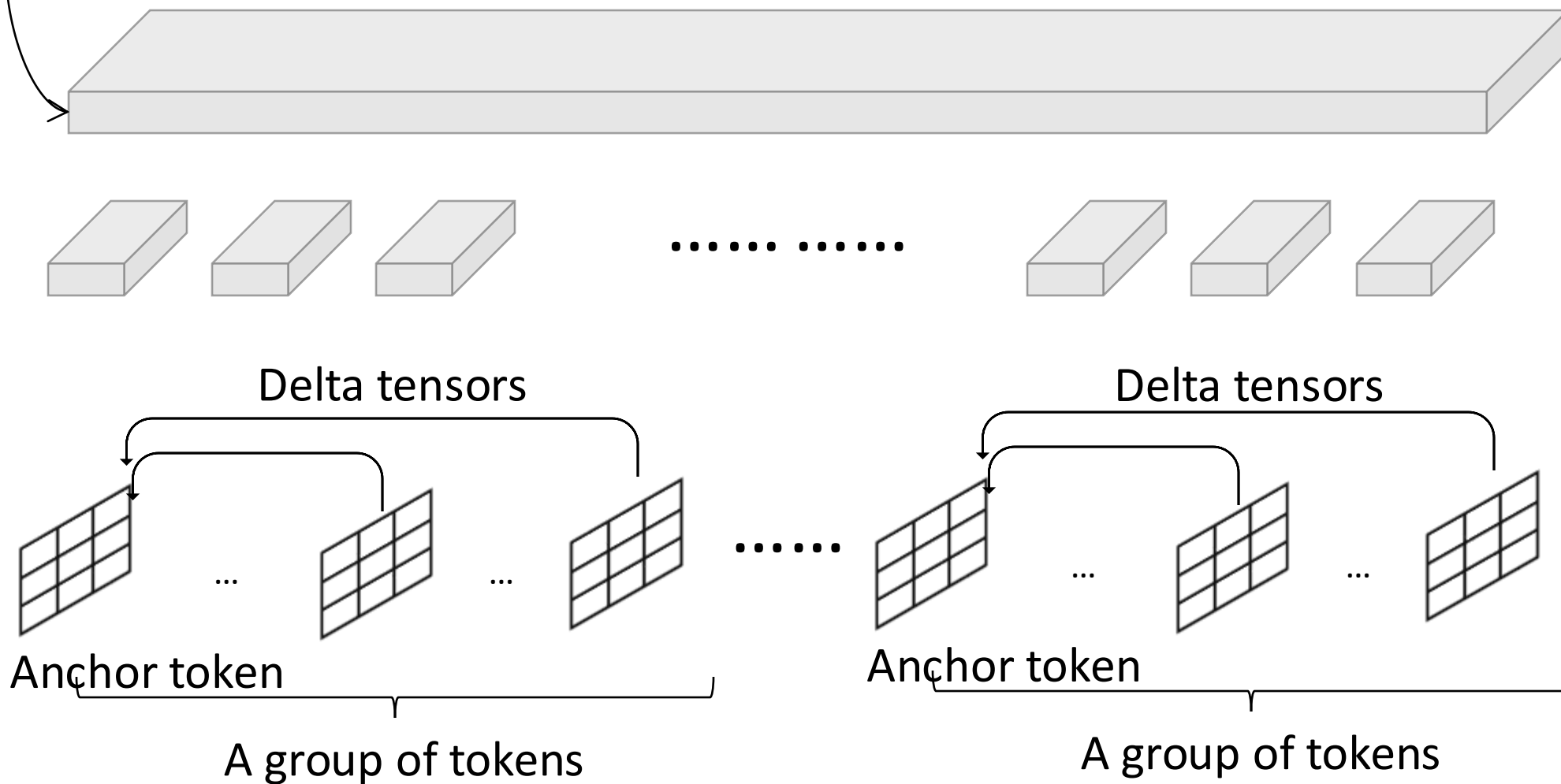


For any token i at a channel and a layer

Original: $|K_i|, |V_i|$

Delta: $|K_i - k_{i-1}|, |V_i - V_{i-1}|$

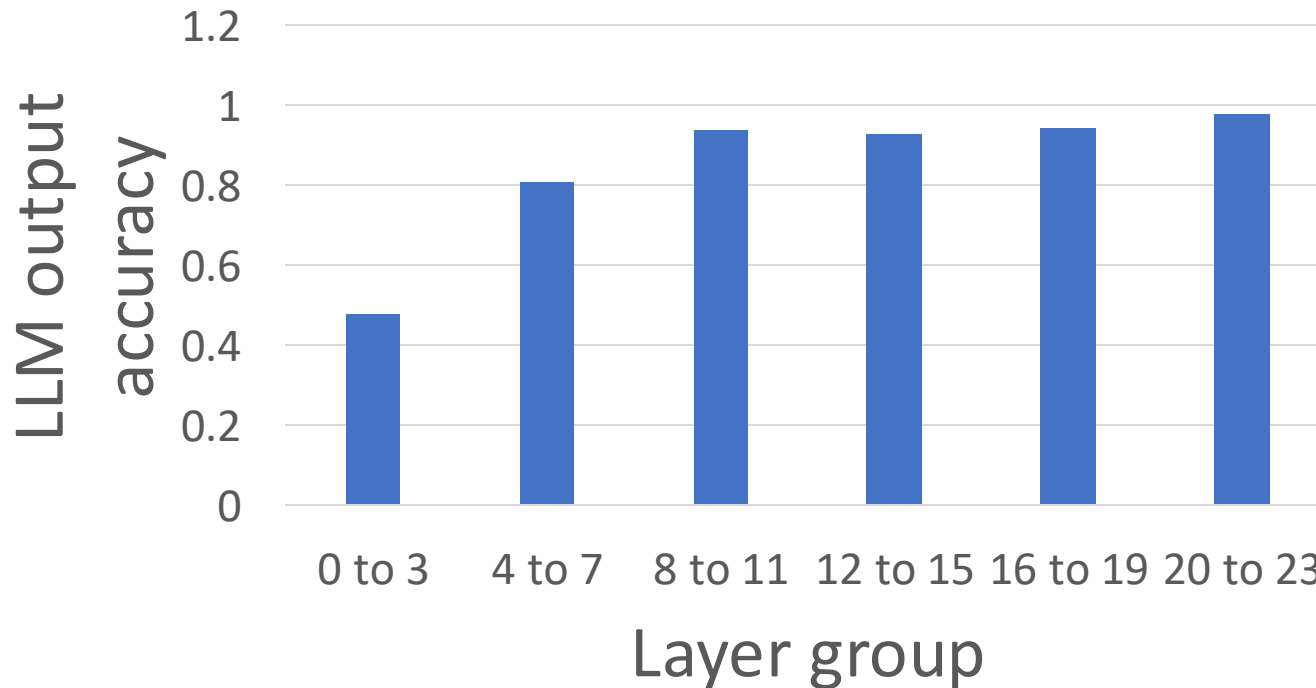
K @ layer l
and channel c



Liu, Yuhao, et al. "CacheGen: Kv cache compression and streaming for fast large language model serving." *SIGCOMM 2024 Conference*.

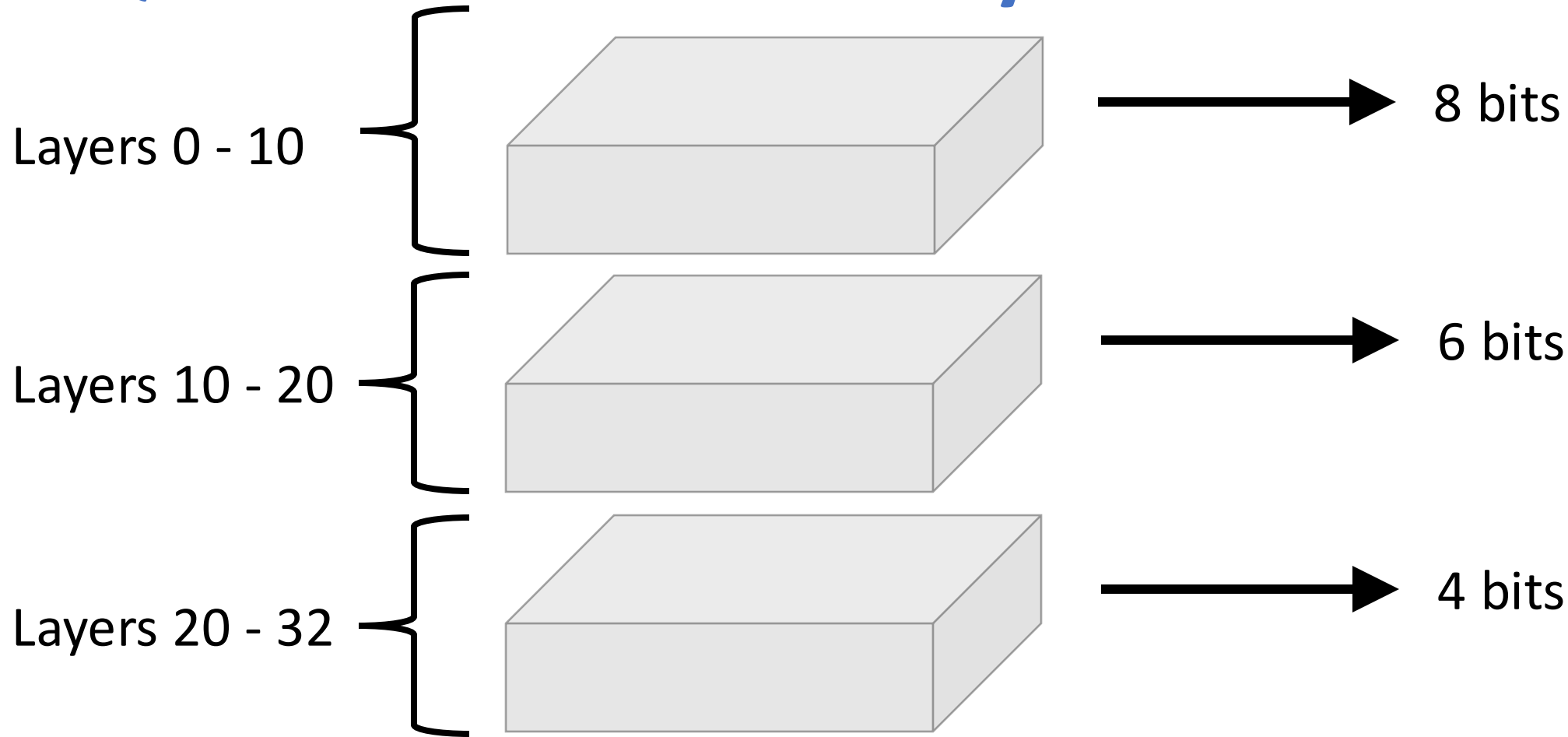
Opportunity #2: Different Layers Have Different Sensitivity to Compression Errors

Apply the same amount of rounding error to different layer groups



Liu, Yuhan, et al. "CacheGen: Kv cache compression and streaming for fast large language model serving." *SIGCOMM 2024 Conference*.

Technique #2: Applying More Aggressive Quantization to Later Layers



Introduction to Arithmetic Coding

Arithmetic Coding (AC) is a lossless compression which encodes the input data into bitstreams

Probability distribution

{A: 0.9, B: 0.1}

Important property for AC: if the probability distribution is more skewed, the output will have higher information gain (smaller size)

Symbols to encode

AAA

AC
encoder

Encode

first "A"

Any number in (0 – 0.9)

Encode

second "A"

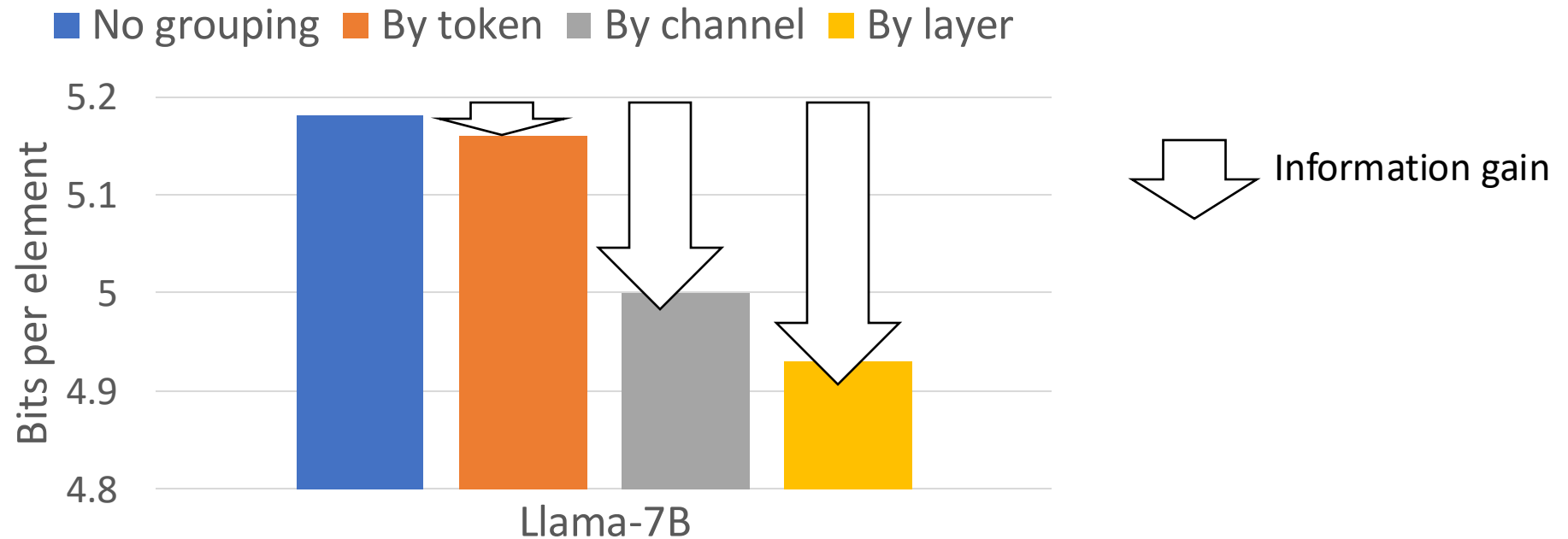
Any number in (0 – 0.81)

Encode third "A"

Any number in (0 – 0.729)

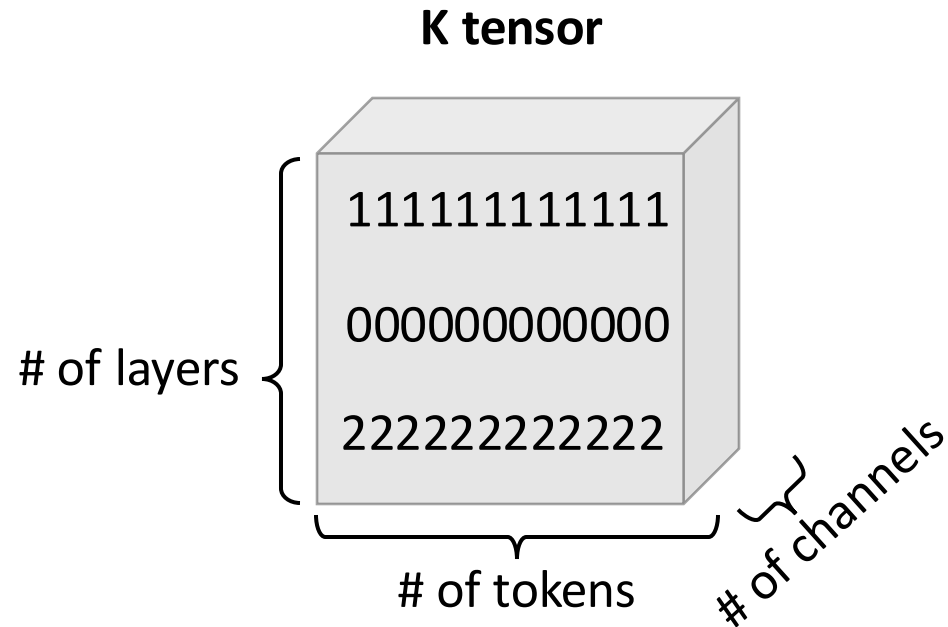
0.01011010

Opportunity #3: Grouping KV by channel and layer is better than other groupings



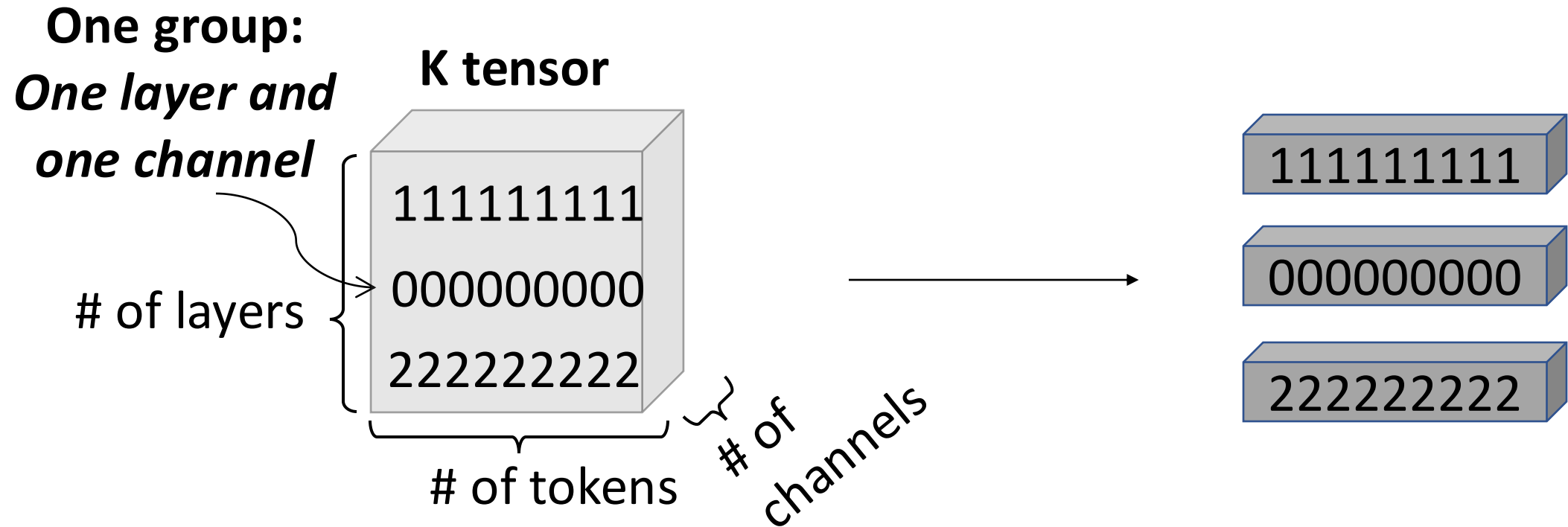
The information gain of grouping by their channel or layer > the information gain of grouping by tokens.

Technique #3: Smart AC by grouping KV by channel and layer



A strawman: put every element together and do arithmetic coding

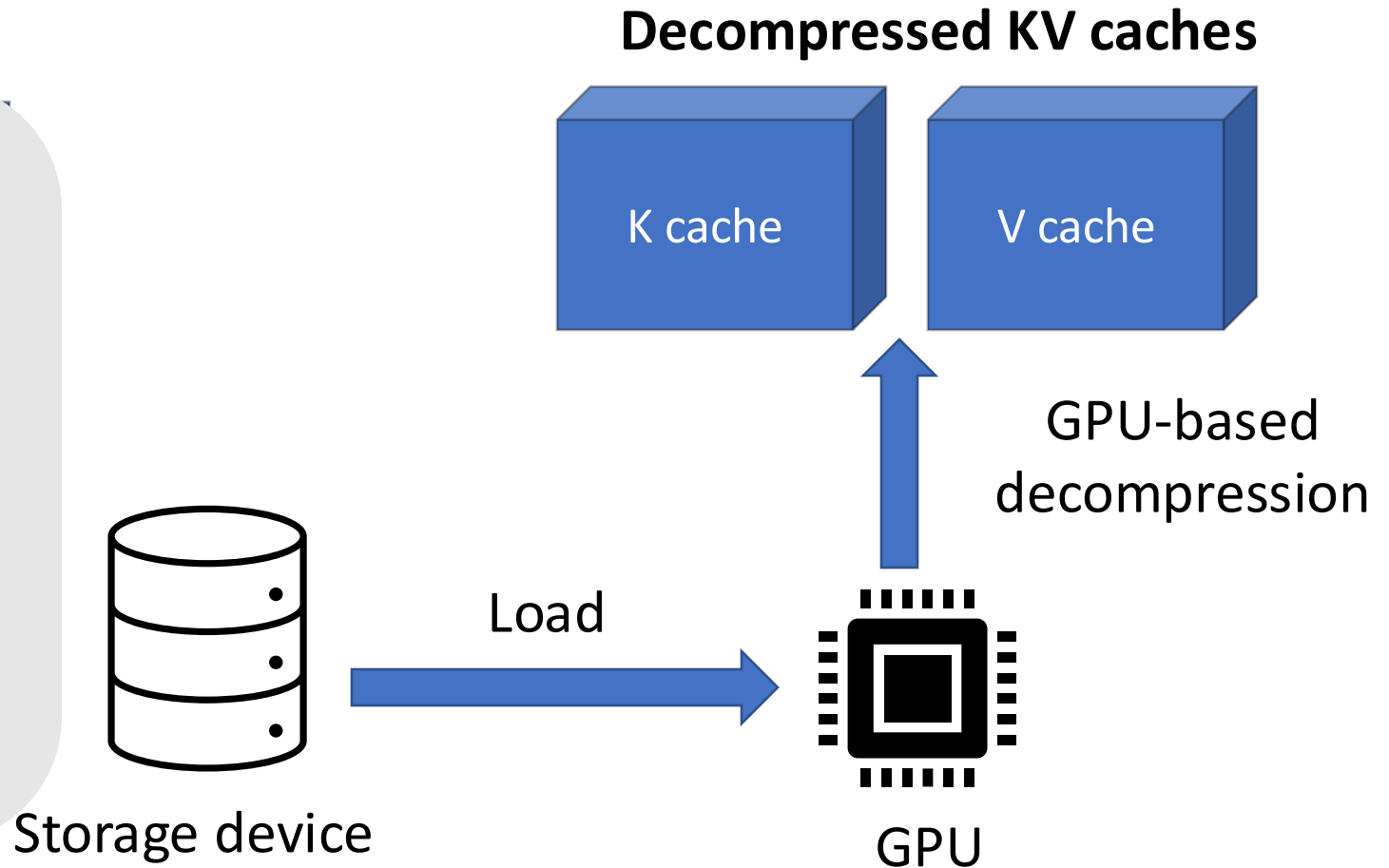
Technique #3: Smart AC by grouping KV by channel and layer



Prefill with Compressed KV Cache

Original KV caches

- Compressing similar values with deltas
- Layer-wise quantization
- Smart Arithmetic Coding



Minimizing decompression overhead

It is slow to decompress the bitstreams to tensor format with Arithmetic Coding

We implement GPU-based decompression with CUDA kernels

We pipeline loading KV caches with decompression



Naïve Prefill

☐ Enable LMCache optimization

System prompt:
You are a helpful assistant. I will now give you a few paragraphs and please answer my question afterwards based on the content in the paragraphs

 Hello! (reply hello back)

 Hello! I'm here to help answer any question you might have. How can I assist you today?

(Response delay: 7.16 seconds)

7.16!!

What are the datasets used in the paper?
(Answer in 5 words)

Select the chunks into the context
cachegen x

The context given to LLM:

You are a helpful assistant. I will now give you a few paragraphs and please answer my question afterwards based on the content in the paragraphs

arXiv:2310.07240v6 [cs.NI] 19 Jul 2024

Yuhan Liu, Hanchen Li, Yihua Cheng, Siddhant Ray, Yu Shan Lu†, Ganesh Ananthanarayanan†, Michael Maire, University of Chicago † Microsoft *Stanford University

Abstract

1

As large language models (LLMs) take on complex tasks, they are supplemented with longer contexts that incorporate external knowledge. Yet using long contexts is challenging as the context must be generated until the whole context is processed by the model. While the context-processing delay can be reduced by caching the KV cache of a context across different inputs, fetching which contains large tensors, over the network can cause significant network delays.

CacheGen is a fast context-loading module for LLM systems. First, CacheGen uses a custom tensor encoder, leveraging the distributional properties to encode a KV cache into a compact representation.

CacheGen

2.7 😊

Implementation: Compression function

```
def serialize(kv_cache, config, compressed_bits, chunk_size) ->
CacheGenGPUEncoderOutput:
    # Split KV into separate K and V tensors
    ...
    # Quantize the tensors
    ...
    # Calculate CDFs for AC
    ...
    # Initialize output buffers
    ...
    # Process in chunks
    data_chunks = []
    for i in range(0, chunk_size, CACHEGEN_CHUNK_SIZE):
        ...
```

Implementation: Decompression function

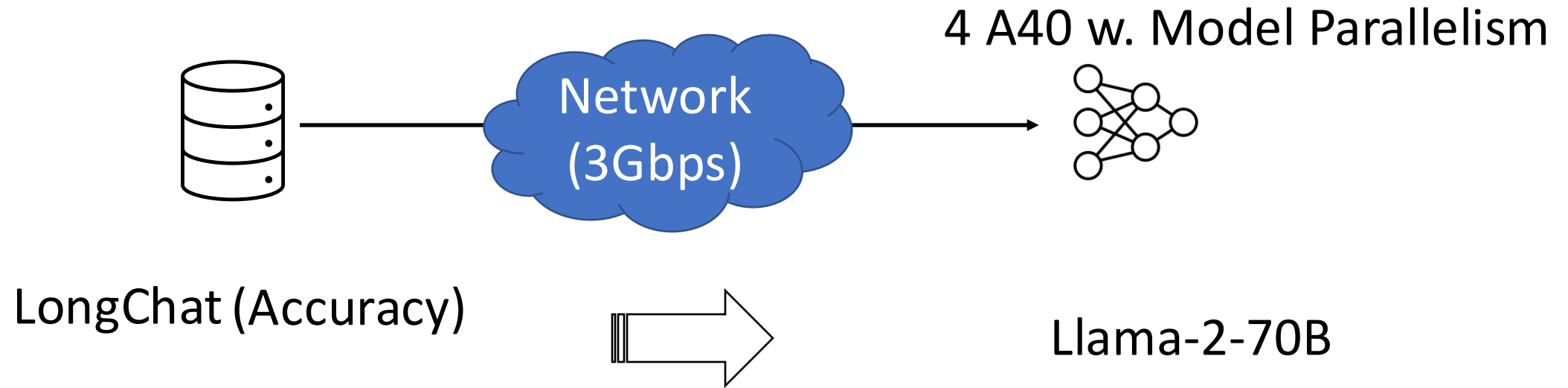
```
def from_bytes(bytestream) -> torch.Tensor:  
    # 1. Load encoded data from bytes  
    ...  
    # 2. Move tensors to GPU  
    ...  
    # 3. Get dimensions  
    ...  
    # 4. Decode the data  
    key, value = decode_function_gpu(...)  
  
    # 5. Dequantize the tensors  
    ...
```

Implementation: Decompression CUDA Kernel

```
// Main Decoding Kernel
template<...>
__global__ void decode_with_accessor_kernel(
...
) {
// Shared memory allocation:
// 1. CDF tensor [MAX_LP, BLOCK_SIZE]
// 2. Bytestream buffer [BLOCK_SIZE, OUTPUT_BUFFER_LENGTH_PER_THREAD]
// 3. Lengths buffer [BLOCK_SIZE]

// Main decoding loop:
// 1. Initialize arithmetic coding state (low, high, value)
// 2. For each token:
// - Calculate count from current state
// - Find symbol using binary search
// - Update arithmetic coding state
// - Handle renormalization
}
```

Evaluation



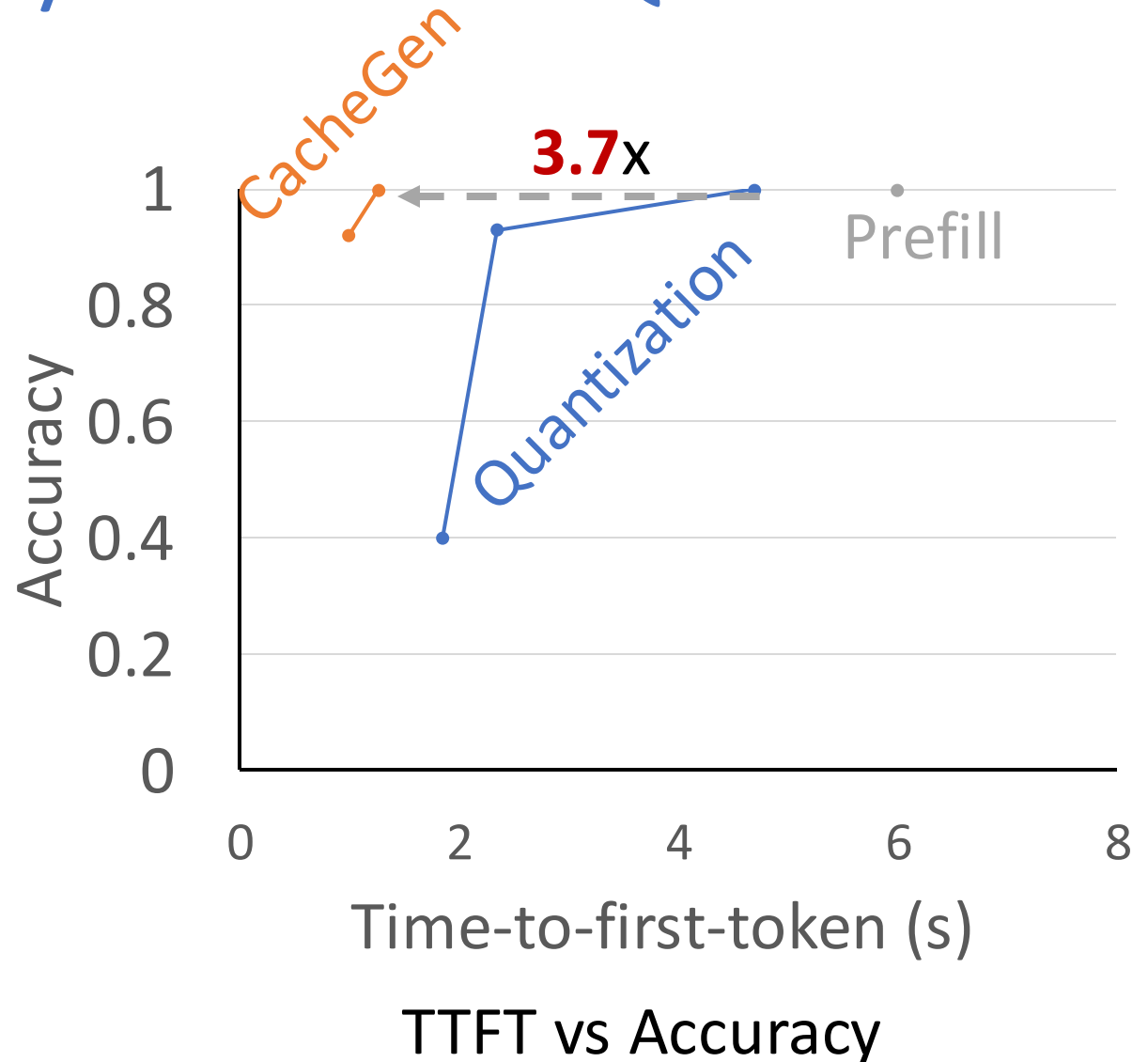
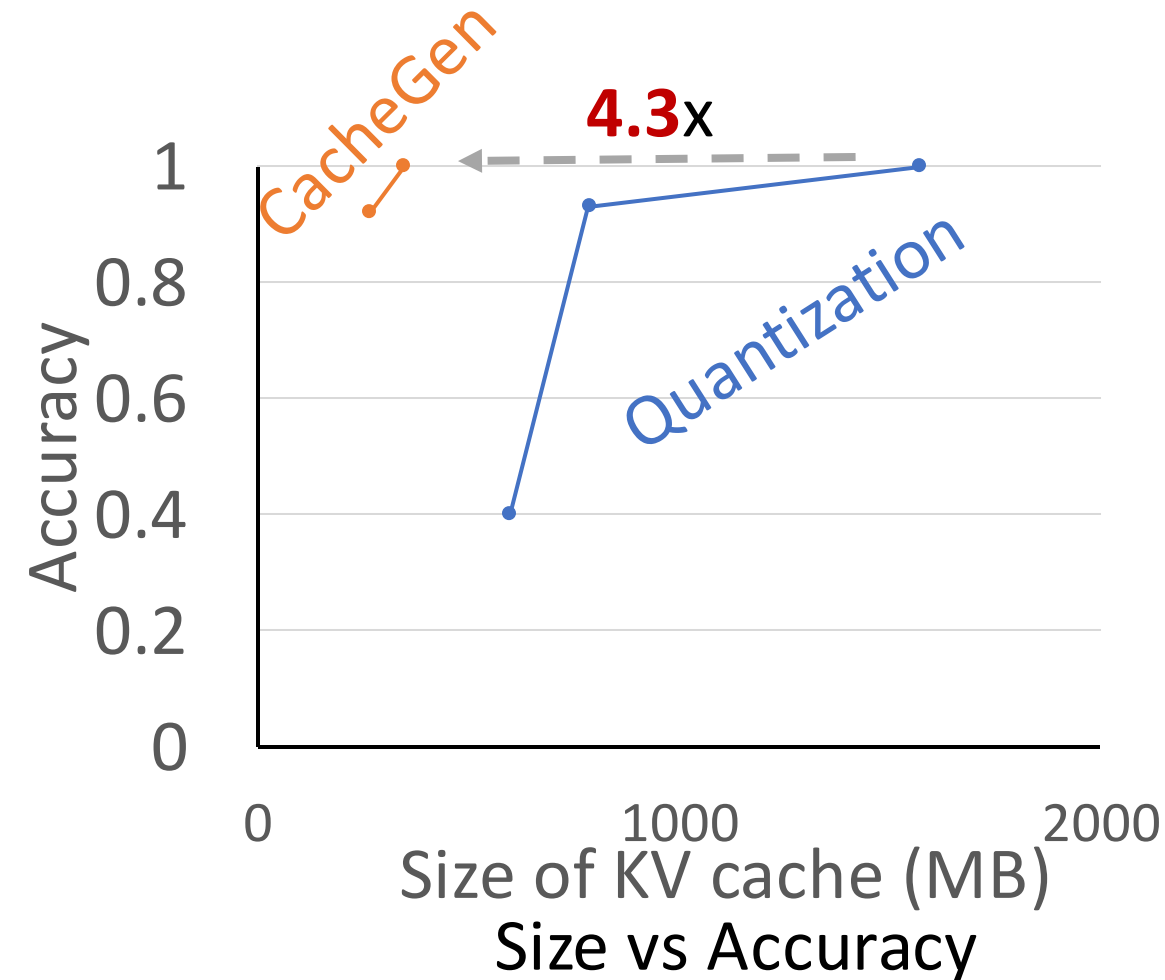
System Metrics:

Size of KV caches (MB)

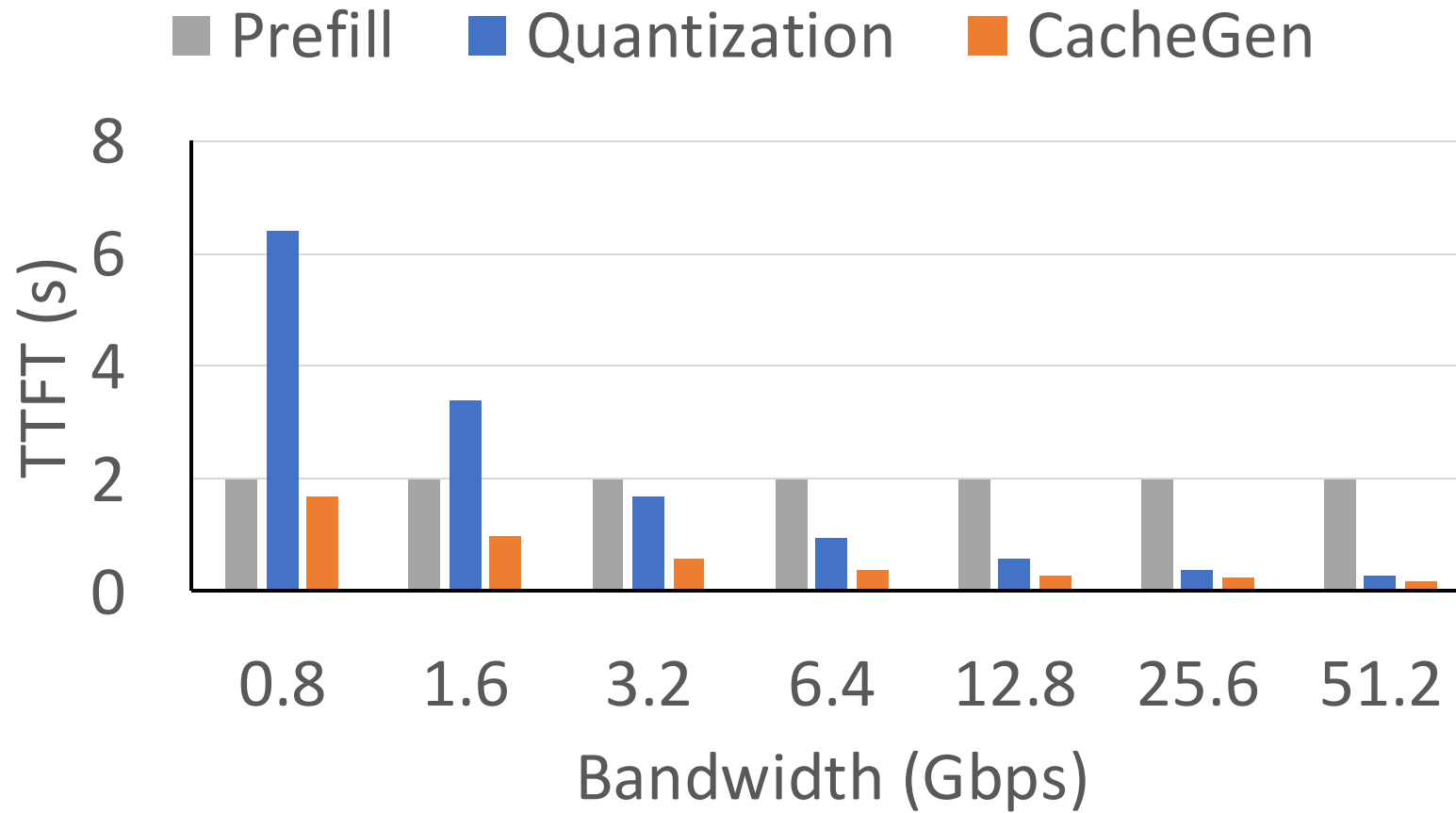
TTFT: Time-to-first-token (Total Prefill Delay)

Workload Generator: Send different LongChat requests sequentially

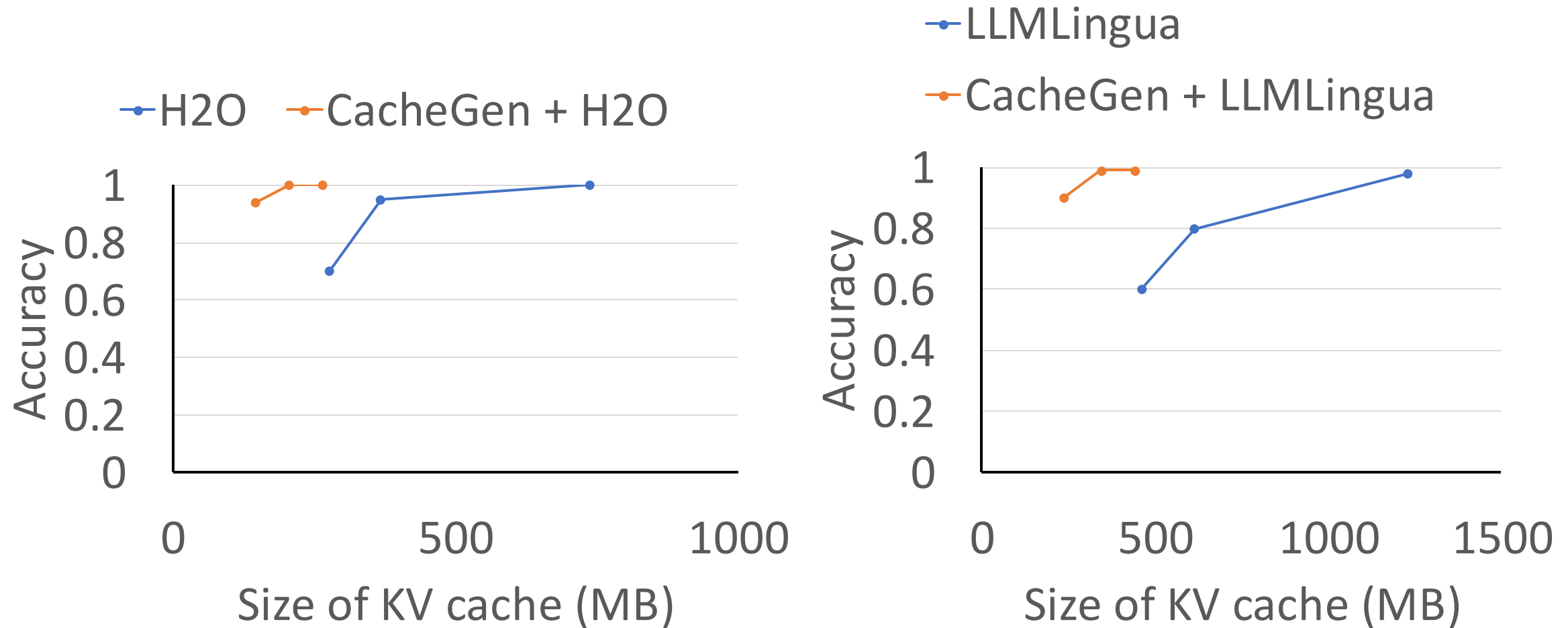
CacheGen Achieves More Efficiency with High Accuracy Compared w/ Prefill and Quantization



CacheGen Reduces Prefill Delay Under Different Conditions



CacheGen further reduces size of KV caches on top of other methods



This Lecture: Prefill Optimization

- ***CacheGen (SIGCOMM'24)***: Compressing KV cache into compact bitstreams for faster transferring
 - Compressing deltas
 - Layer-wise quantization
 - Smart Arithmetic Coding
- ***CacheBlend (EuroSys'25)***: Blending different KV cache for different chunks in RAG for reducing inference latency
 - Selective recompute highly deviated tokens
 - Loading controller to pipeline recompute with loading

Challenge in RAG Systems

User: "Can we use drones in agriculture?"

 Retriever



①



Drone Doc #1 Drone Doc #2 Agriculture Doc #1 Agriculture Doc #2

③



"Drones can ..."

LLM
Engine

②

RAG systems concatenate contexts from multiple chunks to be fed into LLM → Long prefill delay

LLM

 Hugging Face

Demo: Full Prefill vs CacheBlend

Standard vLLM engine

Retrieved chunks: 5

Context length: 25K tokens

Describe what's ffmpeg in 10 words.



Standard vLLM engine w. CacheBlend

Context length: 25K tokens

Describe what's ffmpeg in 10 words.



Existing solution 1: Prefix caching

Doc 1

"Lionel Messi scored 13 goals at FIFA World Cups."

Doc 2 (Non-prefix)

"Cristiano scored 8 goals at FIFA World Cups."

Query

"Who scored more goals at FIFA World Cups, Messi or Ronaldo?"

Answer

"Lionel Messi scored more goals at FIFA

Prefix caching only achieves 50% hit rate even though 100% of the KV cache are stored in GPU!

[1] Jin, Chao, et al. "Ragcache: Efficient knowledge caching for retrieval-augmented generation." *arXiv preprint arXiv:2404.12457* (2024).

[2] Gao, Bin, et al. "Attentionstore: Cost-effective attention reuse across multi-turn conversations in large language model serving." *ATC 24*.

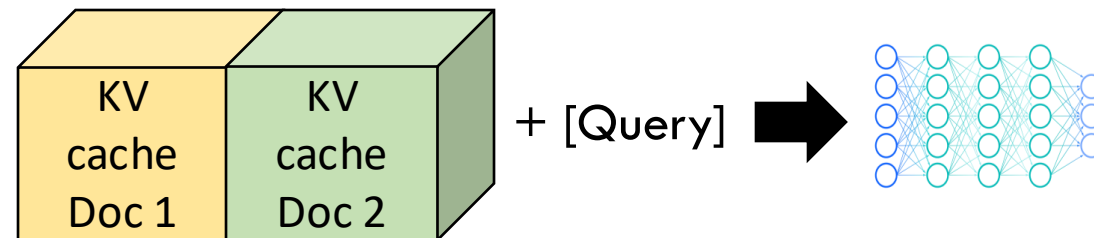
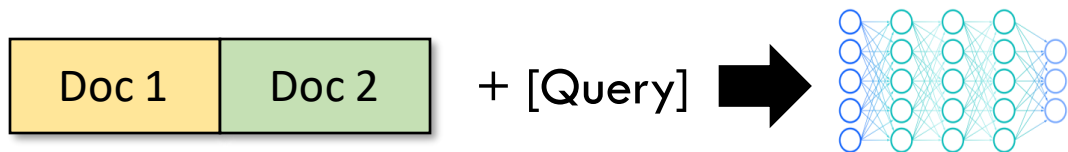
Existing solution 2: Full KV reuse



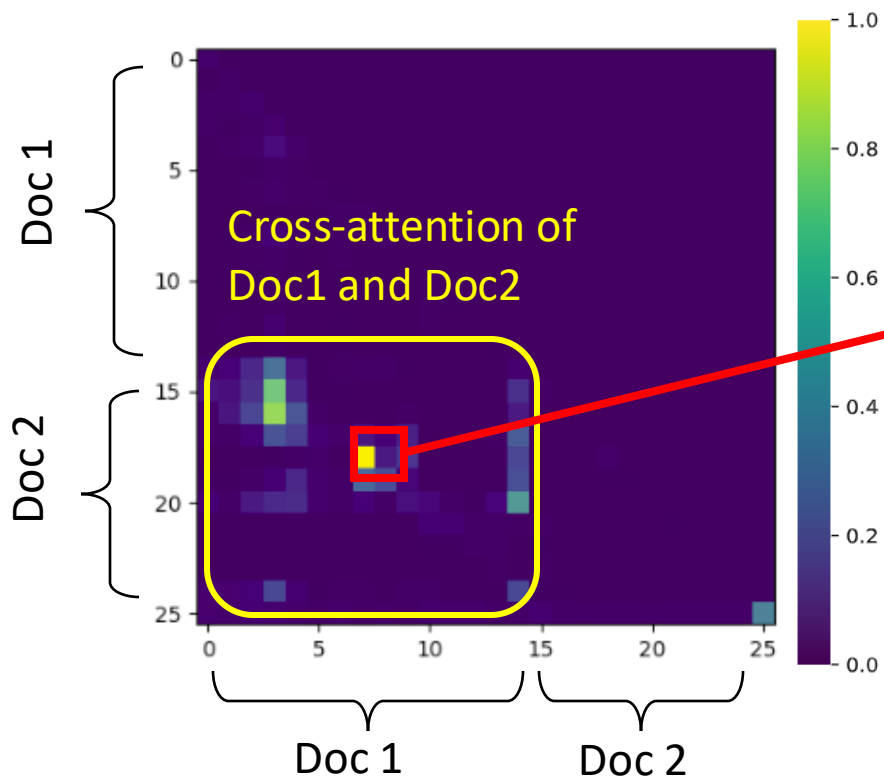
Full KV reuse (naïve concatenation) gives bad generation quality!

Why KV reuse leads to bad quality?

Missing cross-attention



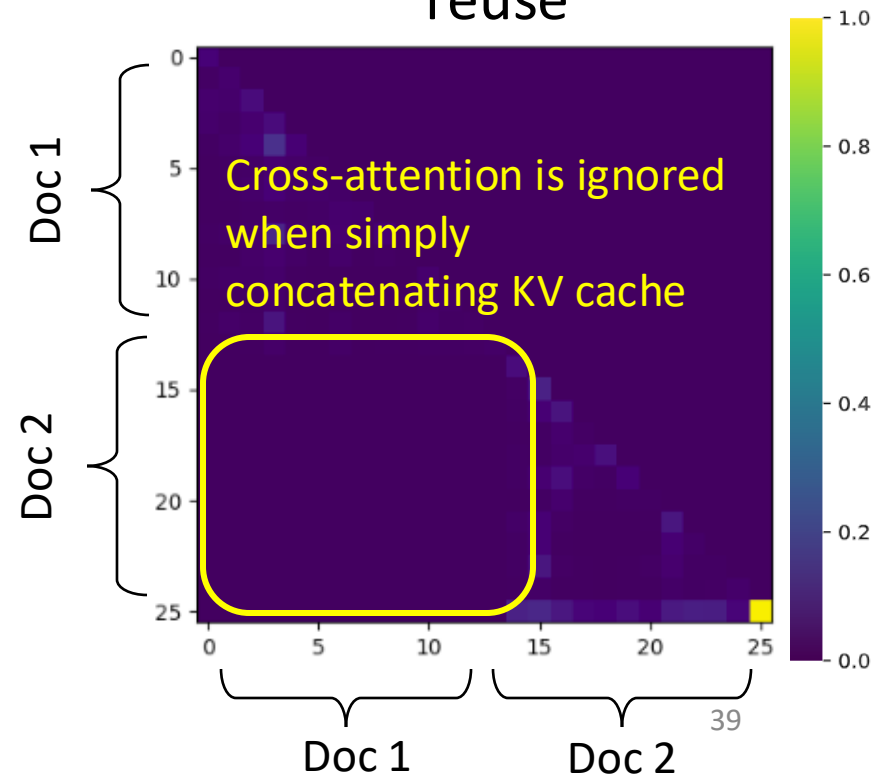
Normal attention matrix



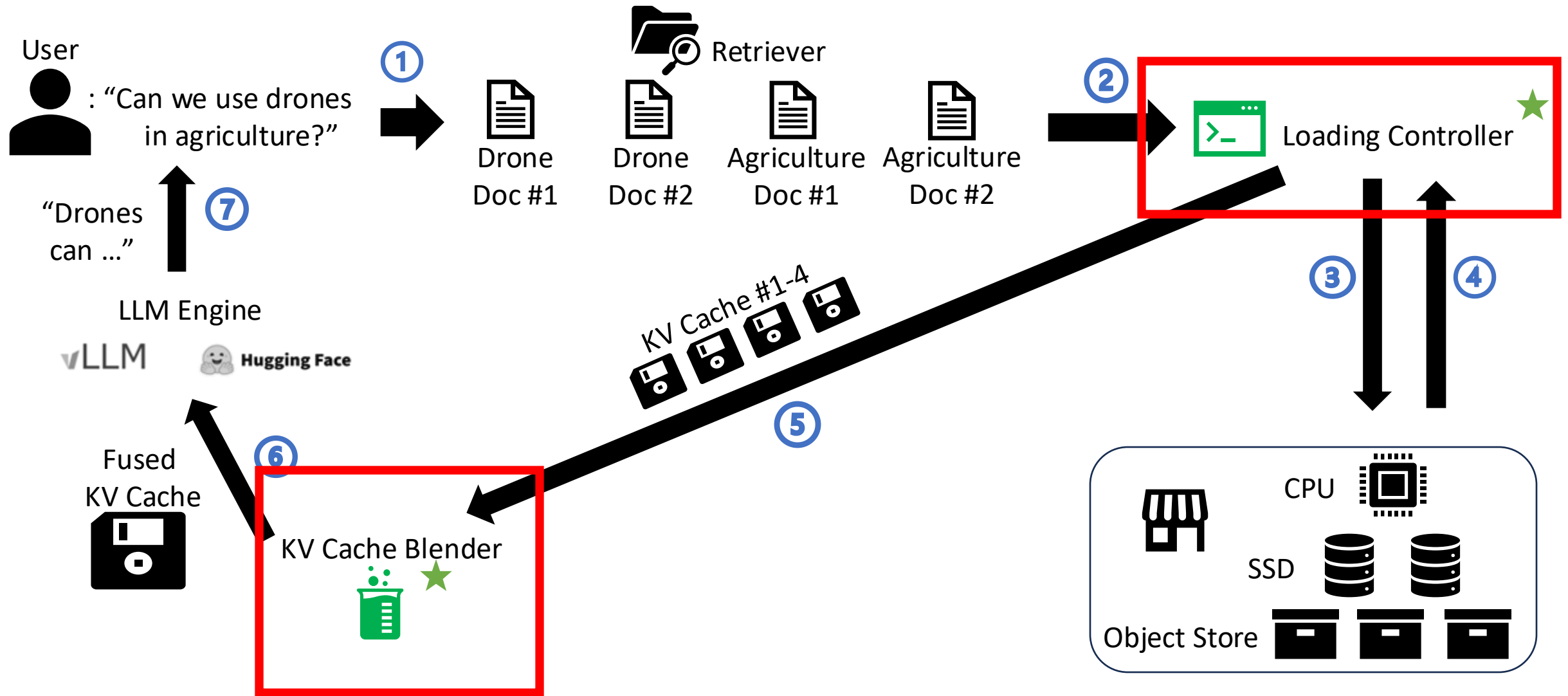
(18, 7):

The **attention** between the **7-th token (in Doc 1)** and the **18-th token (in Doc 2)**.

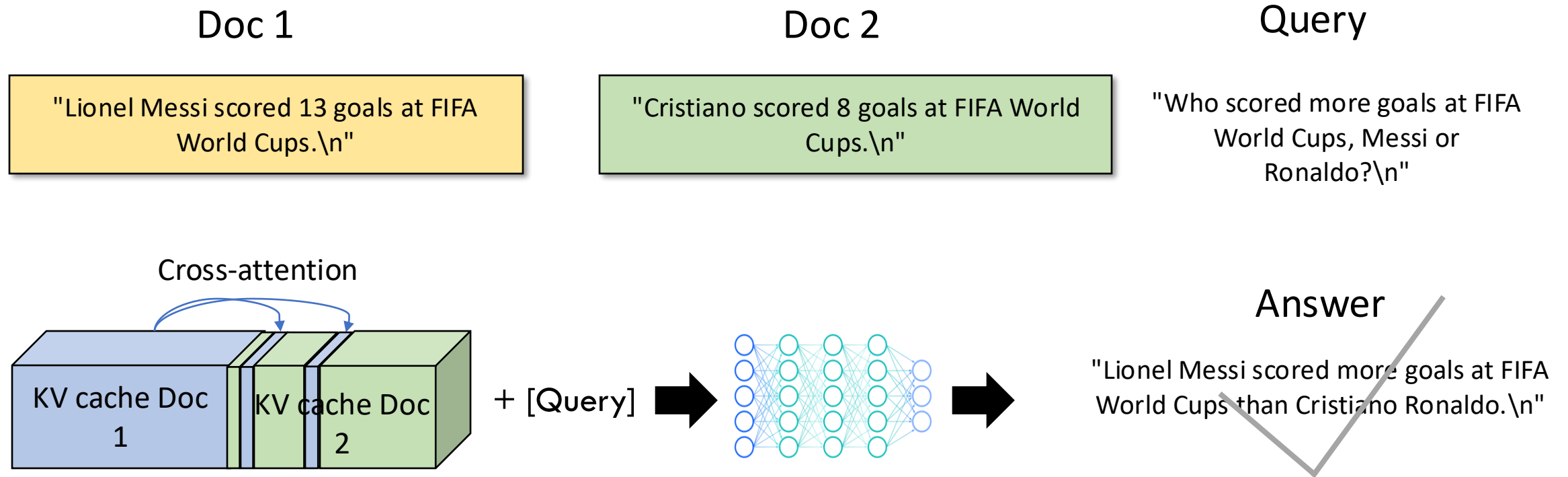
Attention matrix w. full KV reuse



Improved RAG System with CacheBlend



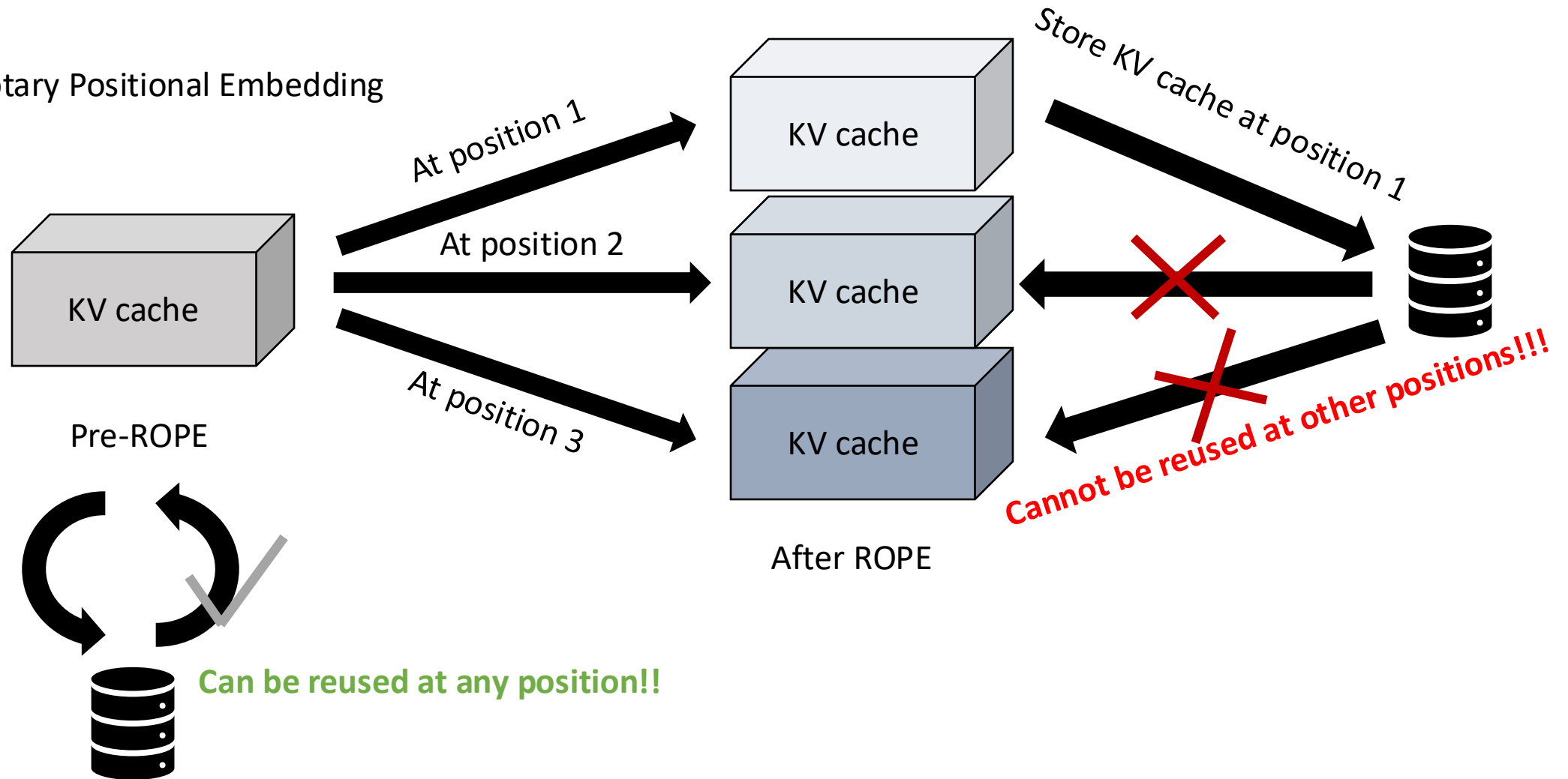
CacheBlend: Selective recomputation



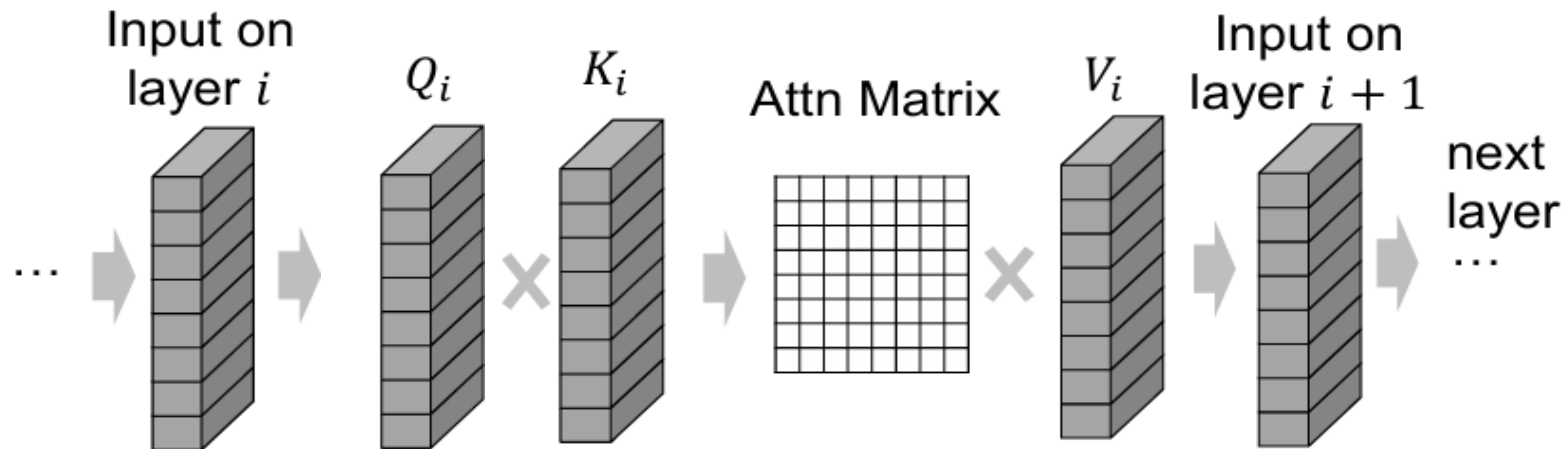
Reuse most KV cache while maintaining generation quality!

CacheBlend: Recover positional embedding

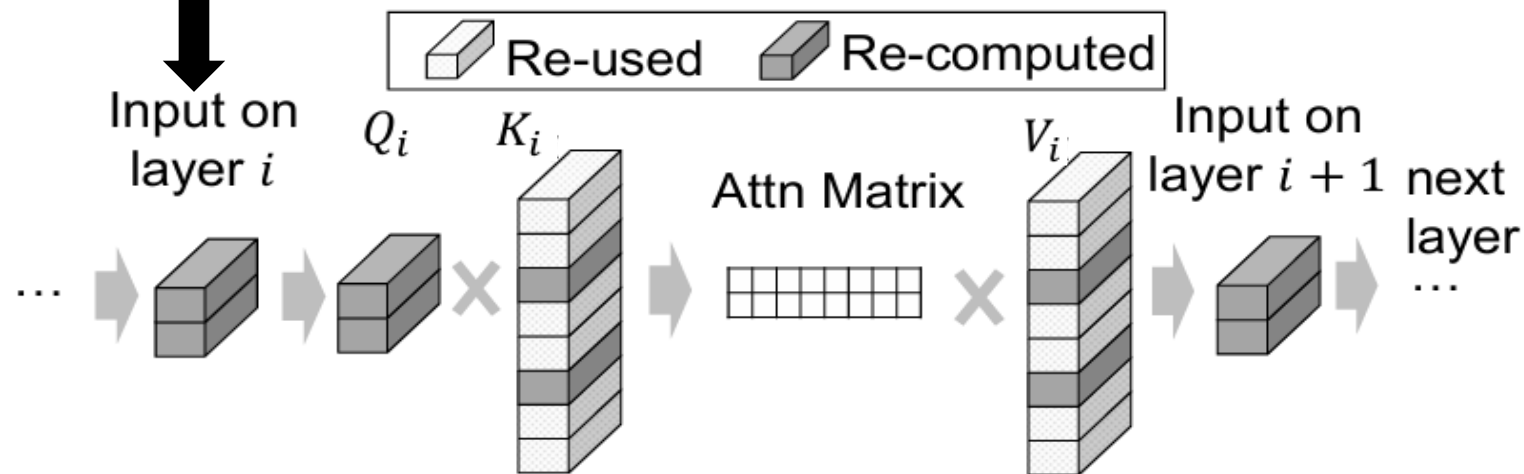
ROPE: Rotary Positional Embedding



CacheBlend: Selective recomputation



(a) Full KV recompute for reference



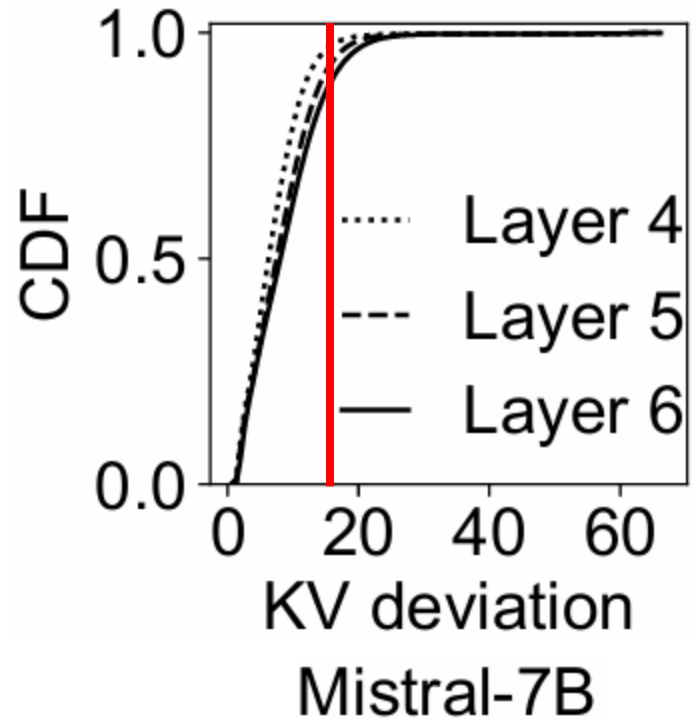
(b) Selective KV recompute on two selected tokens

(# total tokens)



(# selected tokens)
**How to select
tokens?**

Insight 1: The fraction of High-KV-Deviation tokens is small



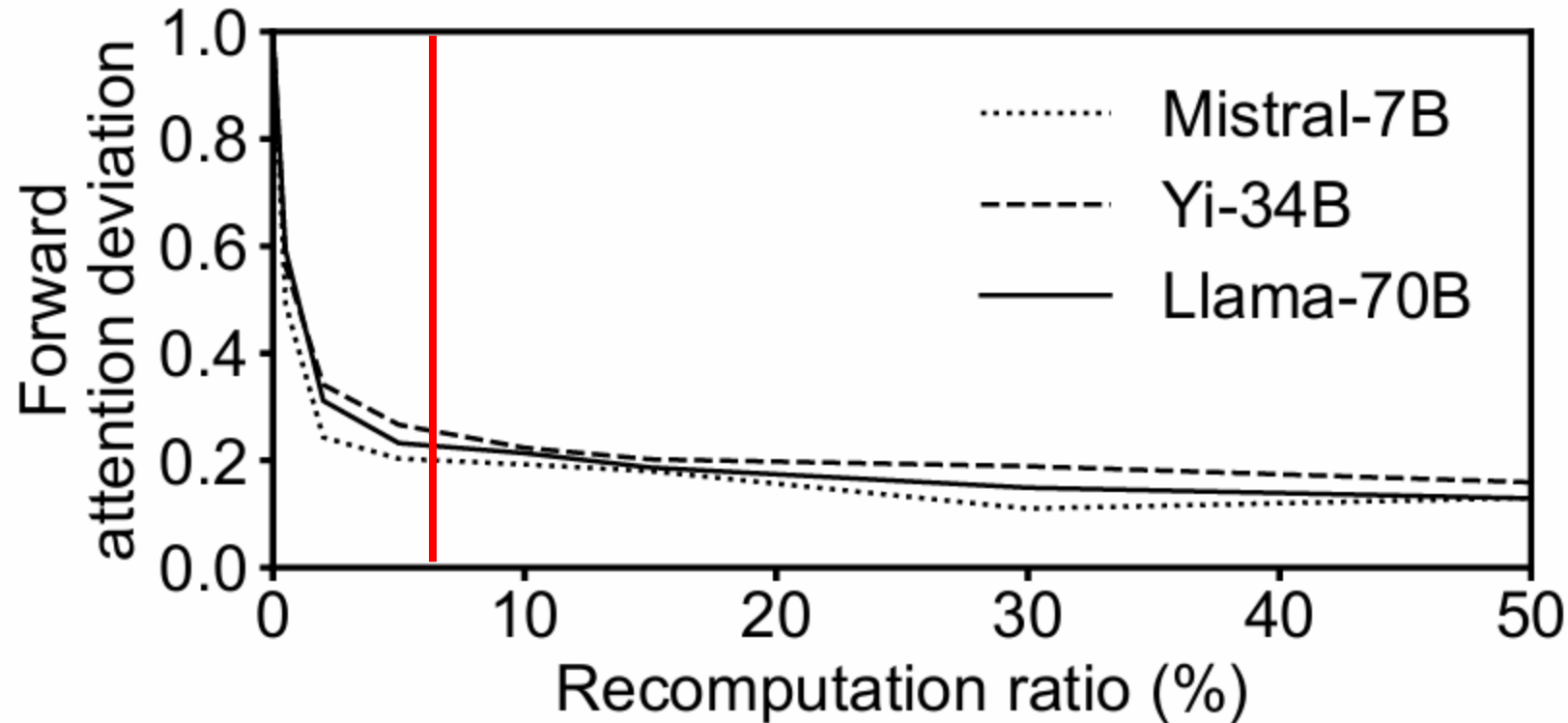
Definition of KV deviation:

$$\|KV_{\text{pre}} - KV_{\text{re}}\|_2$$

KV_{pre} : **pre**-computed KV cache

KV_{re} : **re**-computed KV cache

CacheBlend: Recompute a small fraction of High-KV-Deviation tokens greatly reduces forward attention deviation



Definition of forward attention:

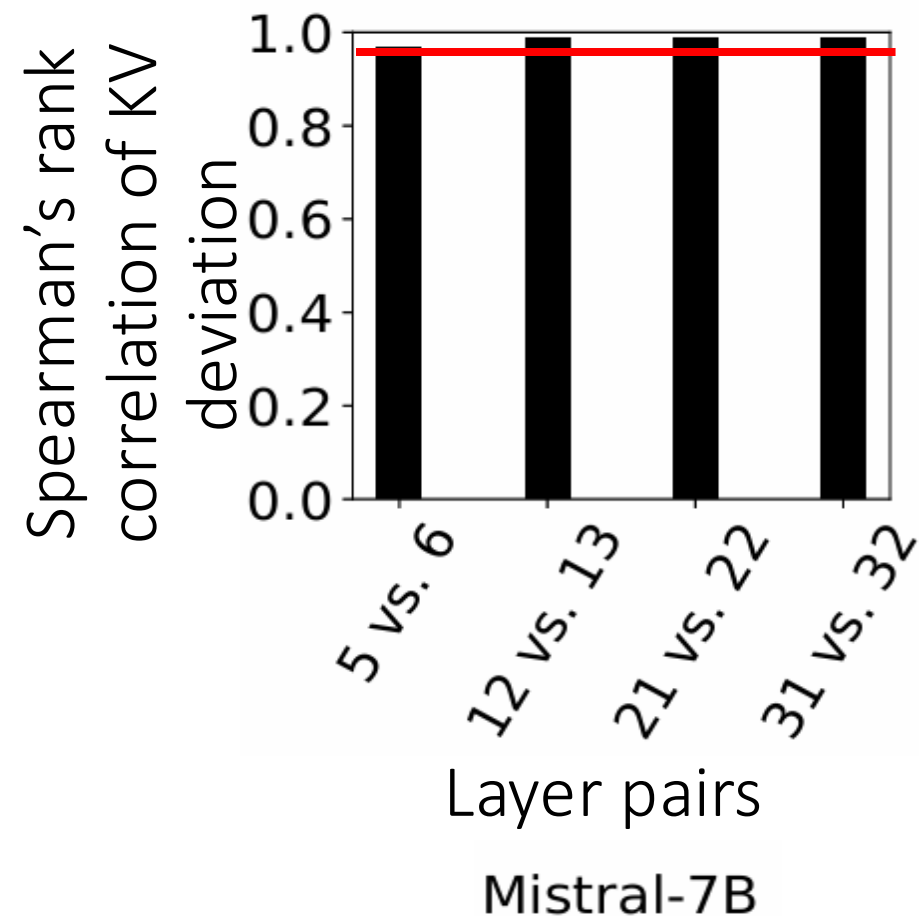
Attention between the context documents and the query

Definition of forward attention deviation:

$$\|\text{Attn}(\text{KV}_{\text{pre}}, Q) - \text{Attn}(\text{KV}_{\text{re}}, Q)\|_2$$

Q : the user query

CacheBlend: High-KV-Deviation tokens are similar across layers



Definition of Spearman's rank correlation:

$$\rho = 1 - \frac{6 \sum d_i^2}{n(n^2 - 1)}$$

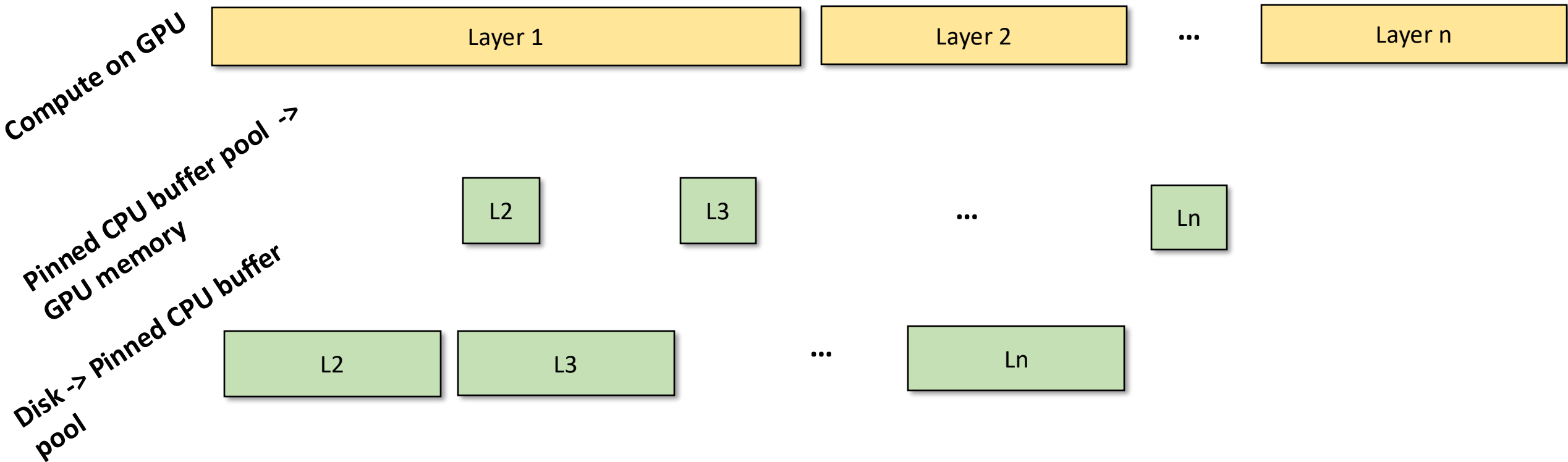
Rank of KV deviation at layer l: [1, 2, 3, 4, 5]

Rank of KV deviation at layer l+1: [2, 1, 3, 5, 4]

n = 5

d = [1, 2, 3, 4, 5] - [2, 1, 3, 5, 4] = [-1, 1, 0, -1, 0]

Loading Controller: Compute & load pipeline



Implementation of CacheBlend

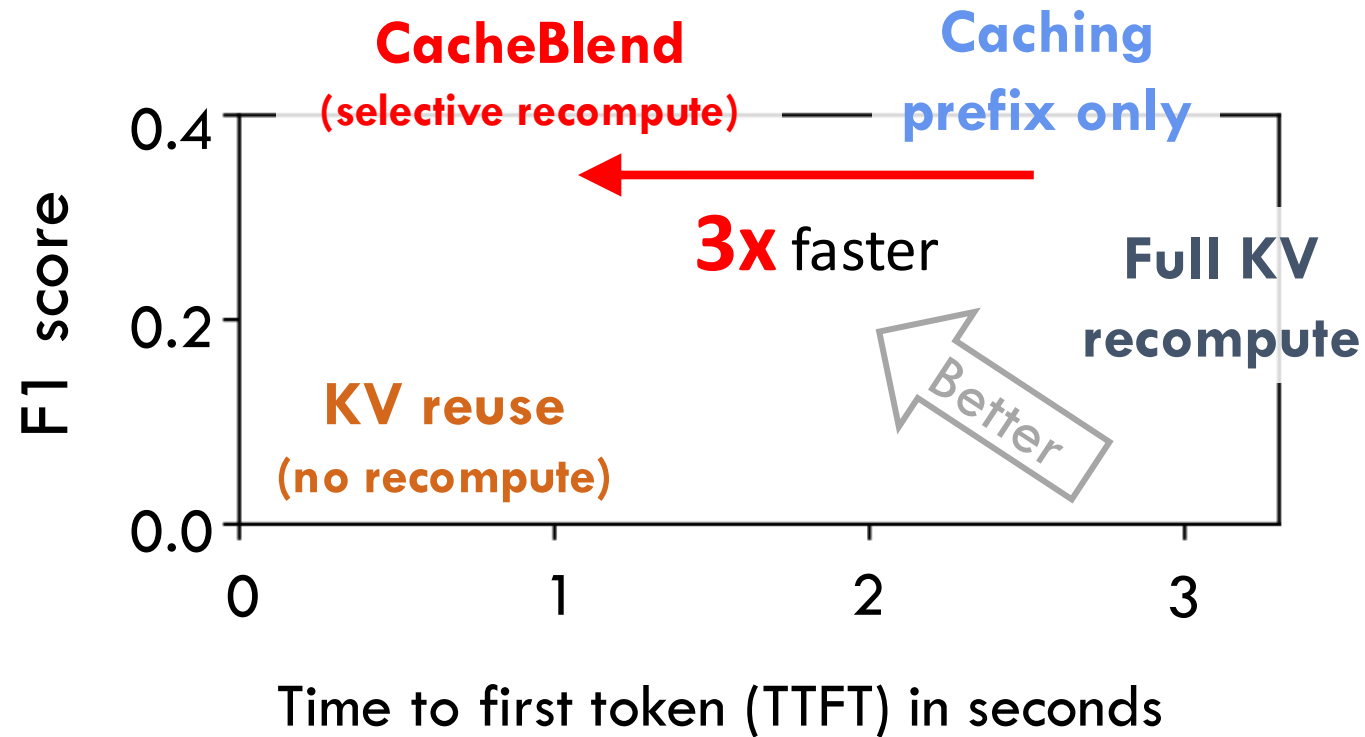
<https://github.com/LMCache/LMCache/blob/dev/lmcache/blend/executor.py>

```
def blend(self, layer_id, retrieved_k, retrieved_v,
          valid_mask, original_positions,
          fresh_q, fresh_k, fresh_v, positions, query_start_loc,
          token_dim):
    # Layer-specific handling:
    # Layer 0: Return fresh QKV directly
    ...
    # Layer 1: Select tokens and prepare for blending
    ...
    # Other layers: Perform actual blending with
    # positional encoding
    ...
```

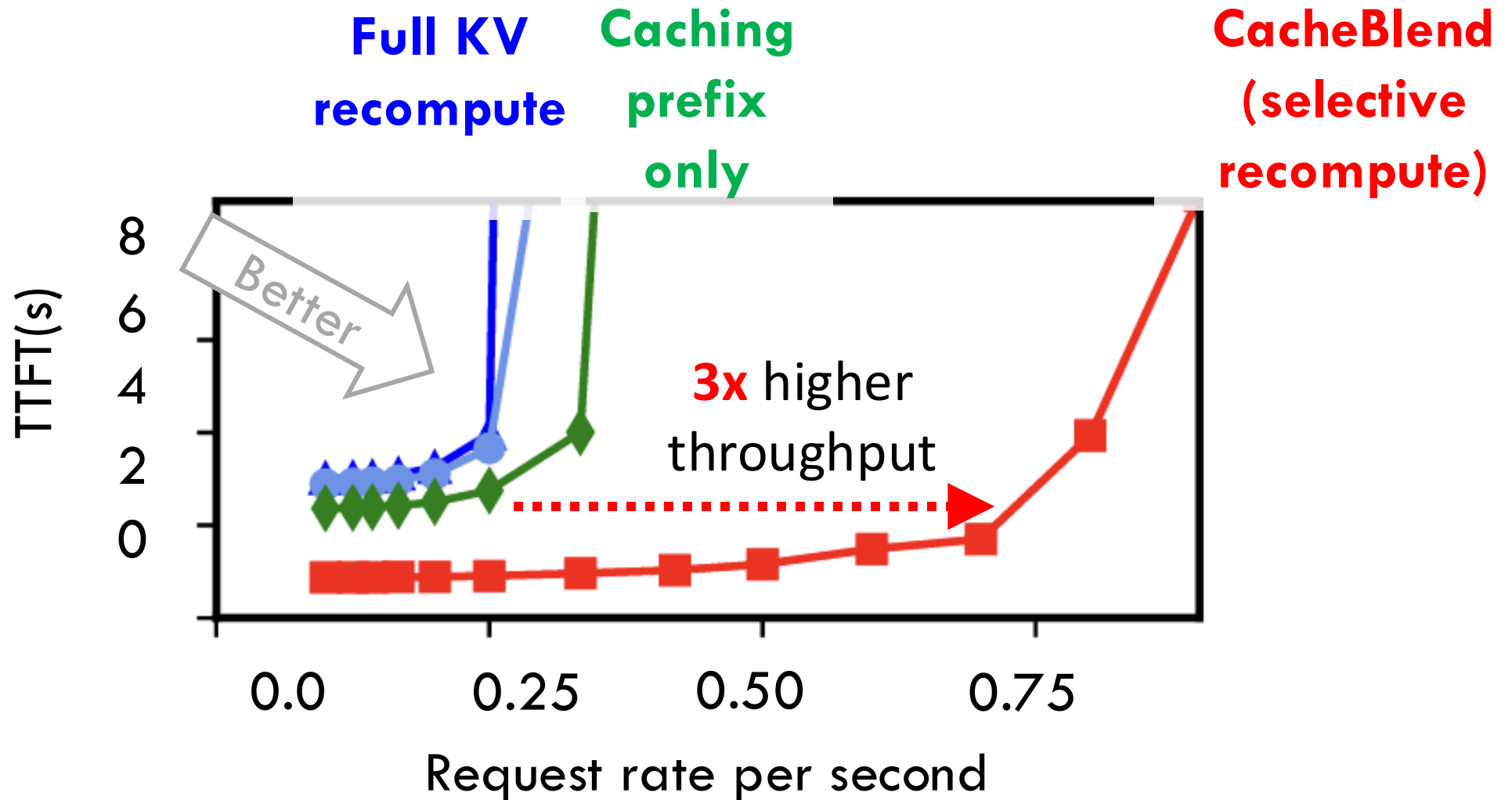

Evaluation Setup

- Dataset: "2WikiMQA"
 - Top 6 chunks (512 tokens each)
- 1.5K sampled queries
- Model: Llama 70B
- GPU: 2x A40
- KV cache initially stored on disk
- Workload Generator: Sending requests to request queue at varying rate (Query-per-Second)
- Baselines:
 - Full Recompute
 - Full KV reuse
 - Caching Prefix

CacheBlend achieves ~3X latency reduction



CacheBlend achieves ~3X higher throughput



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Walkthrough of a Simple Example in LMCache

```
chunk_size: 256
local_cpu: True
max_local_cpu_size: 10

remote_url: "lm://localhost:65432"
remote_serde: "cachegen"
```

Set LMCache config file

Start LMCache storage backend

```
python3 -m lmcache.experimental.server
localhost {port_number} cpu
```

Run LMCache with CacheGen

```
LMCACHE_USE_EXPERIMENTAL=True
LMCACHE_CONFIG_FILE=example.yaml
python3 offline_inference.py
```

Inside offline_inference.py

```
import copy
import json
import os
import time

from transformers import AutoTokenizer
from vllm import LLM, SamplingParams
from vllm.config import KVTransferConfig

from lmcache.experimental.cache_engine import LMCacheEngineBuilder
from lmcache.integration.vllm.utils import ENGINE_NAME

model_name = "meta-llama/Meta-Llama-3.1-8B-Instruct"
```

Importing LMCache library

```
kv_transfer_config = '{\n  "kv_connector":"LMCacheConnector",\n  "kv_role":"kv_both"}'
```

Setting KV transfer config

```
kv_transfer_config = KVTransferConfig.from_cli(kv_transfer_config)
```

```
context_length = get_context_length(tokenizer, context_messages)
```

```
# Create a sampling params object.
```

```
sampling_params = SamplingParams(temperature=0.0, top_p=0.95, max_tokens=128)
```

```
prompts = gen_prompts(tokenizer, context_messages, user_inputs_batch)
```

```
# Create an LLM.
```

```
llm = LLM(model=model_name,
```

```
    gpu_memory_utilization=0.8,
```

```
    enable_chunked_prefill=True,
```

```
    tensor_parallel_size=2,
```

```
    max_model_len=32768,
```

```
    enforce_eager=False,
```

```
    kv_transfer_config=kv_transfer_config)
```

Initializing vLLM engine with transfer config

```
outputs = llm.generate(prompts, sampling_params)
```

Key Functions in LMCache

In LMCache/lmcache/experimental/cache_engine.py

```
def store(self,
    tokens: torch.Tensor,
    mask: Optional[torch.Tensor] = None,
    **kwargs) -> None:
    """Store the tokens and mask into the cache engine.

    :param torch.Tensor tokens: The tokens of the corresponding KV caches.

    :param Optional[torch.Tensor] mask: The mask for the tokens. Should
        have the same length as tokens. And the mask should ALWAYS be like
        FFFFTTTTTT, where True means the tokens needs to be matched,
        and the Falses will ALWAYS be at the PREFIX of the tensor.

    :param **kwargs: The additional arguments for the storage backend which
        will be passed into the gpu_connector.
        Should include KV cache specific information (e.g., paged KV buffer
        and the page tables).

    :raises: ValueError if the number of Falses in the mask is not a
        multiple of the chunk size.
    """
```

```
def retrieve(self,
    tokens: torch.Tensor,
    mask: Optional[torch.Tensor] = None,
    **kwargs) -> torch.Tensor:
    """Retrieve the KV caches from the cache engine. And put the retrieved
    KV cache to the serving engine via the GPU connector.

    :param torch.Tensor tokens: The tokens of the corresponding KV caches.

    :param Optional[torch.Tensor] mask: The mask for the tokens. Should
        have the same length as tokens. And the mask should ALWAYS be like
        FFFFTTTTTT, where True means the tokens needs to be matched,
        and the Falses will ALWAYS be at the PREFIX of the tensor.

    :param **kwargs: The additional arguments for the storage backend which
        will be passed into the gpu_connector.
        Should include KV cache specific information (e.g., paged KV buffer
        and the page tables).

    :return: the boolean mask indicating which tokens are retrieved. The
        length of the mask should be the same as the tokens. On CPU.

    :raises: ValueError if the number of Falses in the mask is not a
        multiple of the chunk size.
    """
```


Compression Interface in LMCache

https://github.com/LMCache/LMCache/blob/dev/lmcache/experimental/storage_backend/naive_serde/cachegen_encoder.py

```
def serialize(self, memory_obj: MemoryObj) -> ByteBufferMemoryObj:
    """
    Serialize a KV_BLOB MemoryObj to CACHEGEN_BINARY MemoryObj.

    Input:
        memory_obj: the memory object to be serialized.

    Returns:
        MemoryObj: the serialized binary memory object.
    """
```

https://github.com/LMCache/LMCache/blob/dev/lmcache/experimental/storage_backend/naive_serde/cachegen_decoder.py

```
def deserialize(
    self,
    buffer_memory_obj: ByteBufferMemoryObj) -> Optional[MemoryObj]:
    encoder_output = CacheGenGPUEncoderOutput.from_bytes(
        buffer_memory_obj.byte_array())

    encoder_output.max_tensors_key = encoder_output.max_tensors_key.cuda()
    encoder_output.max_tensors_value = (
        encoder_output.max_tensors_value.cuda())

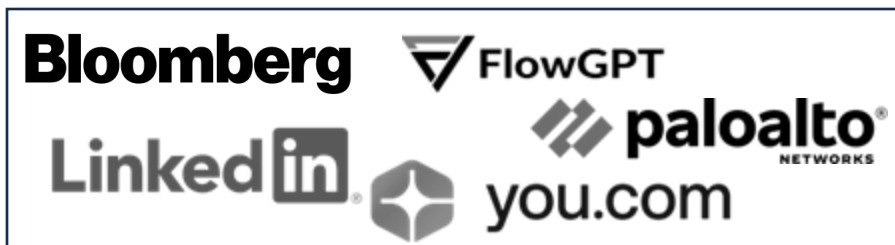
    ntokens = encoder_output.max_tensors_key.shape[1]
    layers_in_key = encoder_output.max_tensors_key.shape[0]
    key, value = decode_function_gpu(
        encoder_output.cdf,
        encoder_output.data_chunks,
        layers_in_key,
        ntokens,
        self.get_output_buffer(
            encoder_output.cdf.shape[0] // 2,
            encoder_output.cdf.shape[1],
            ntokens,
        ),
    )
```

Key Takeaways

- Two problems in KV Cache management:
 - How to quickly transfer KV cache to GPU memory? → **Efficiently compress and stream a KV cache [SIGCOMM'24]**
 - How to quickly combine multiple KV caches? → **Quickly combine KV caches of multiple contexts [EuroSys'25 Best Paper]**

Check out **LMCache**

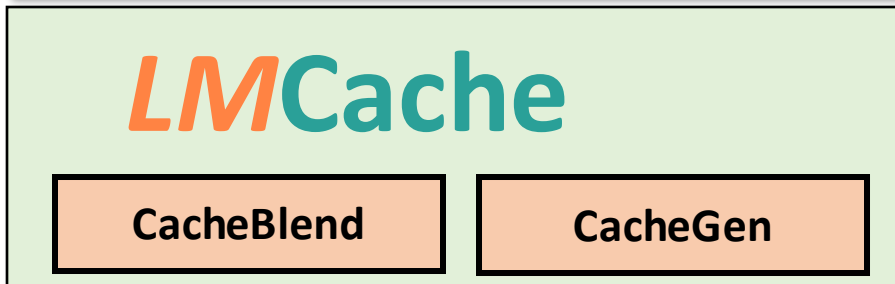
<https://github.com/LMCache/LMCache>



Application Layer



LLM Serving Layer



KV Cache Layer



Storage/Compute Layer



Join our Slack channel!



Contact me (yuhanl@uchicago.edu) if you are interested!